App Frameworks #WWDC15

What's New in MapKit

Session 206

Sumit Lonkar Software Engineer Maps Team Elisabeth Lindkvist Software Engineer Maps Team

What's New in MapKit

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What's New in MapKit

Improvements to Existing API

Transit

What's New in MapKit

Improvements to Existing API

Transit

Flyover

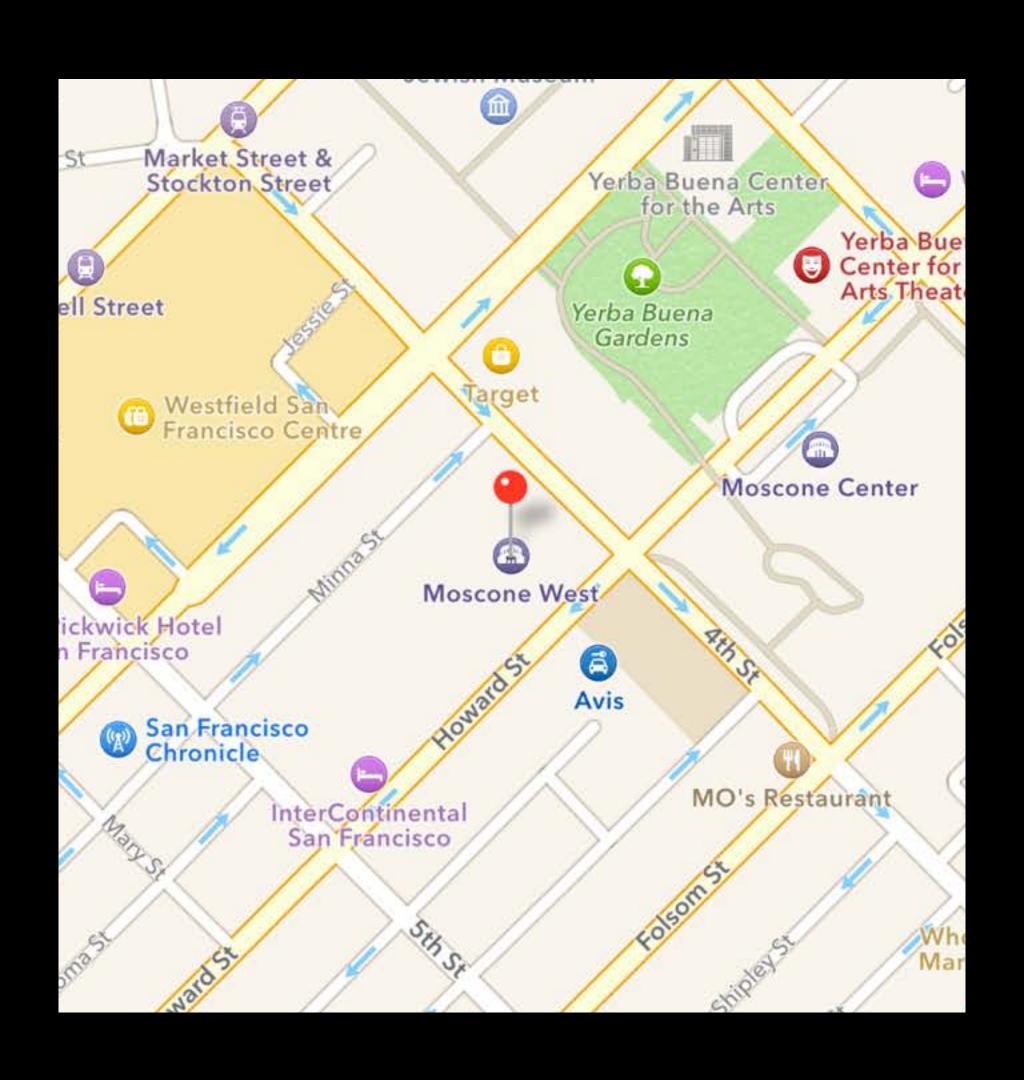
What's New in MapKit

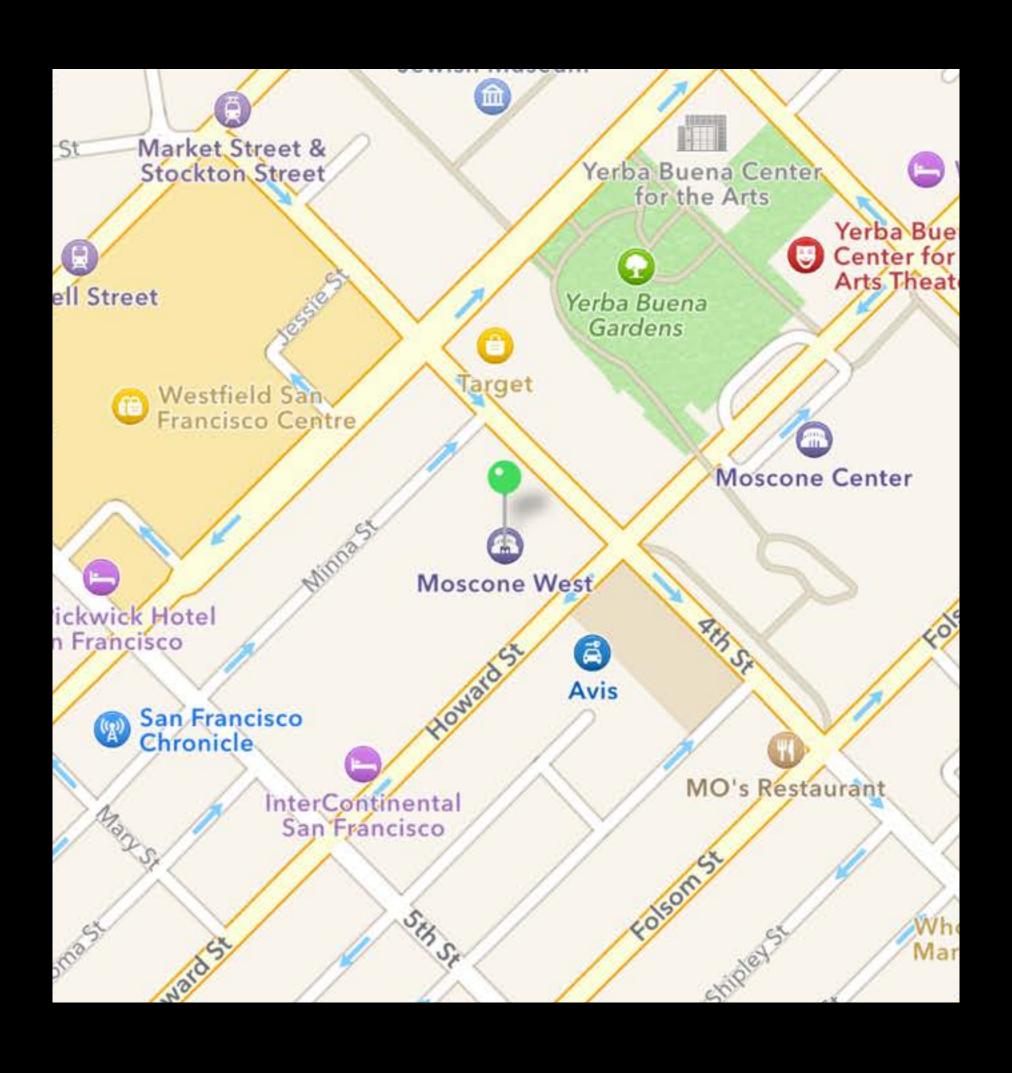
Improvements to Existing API

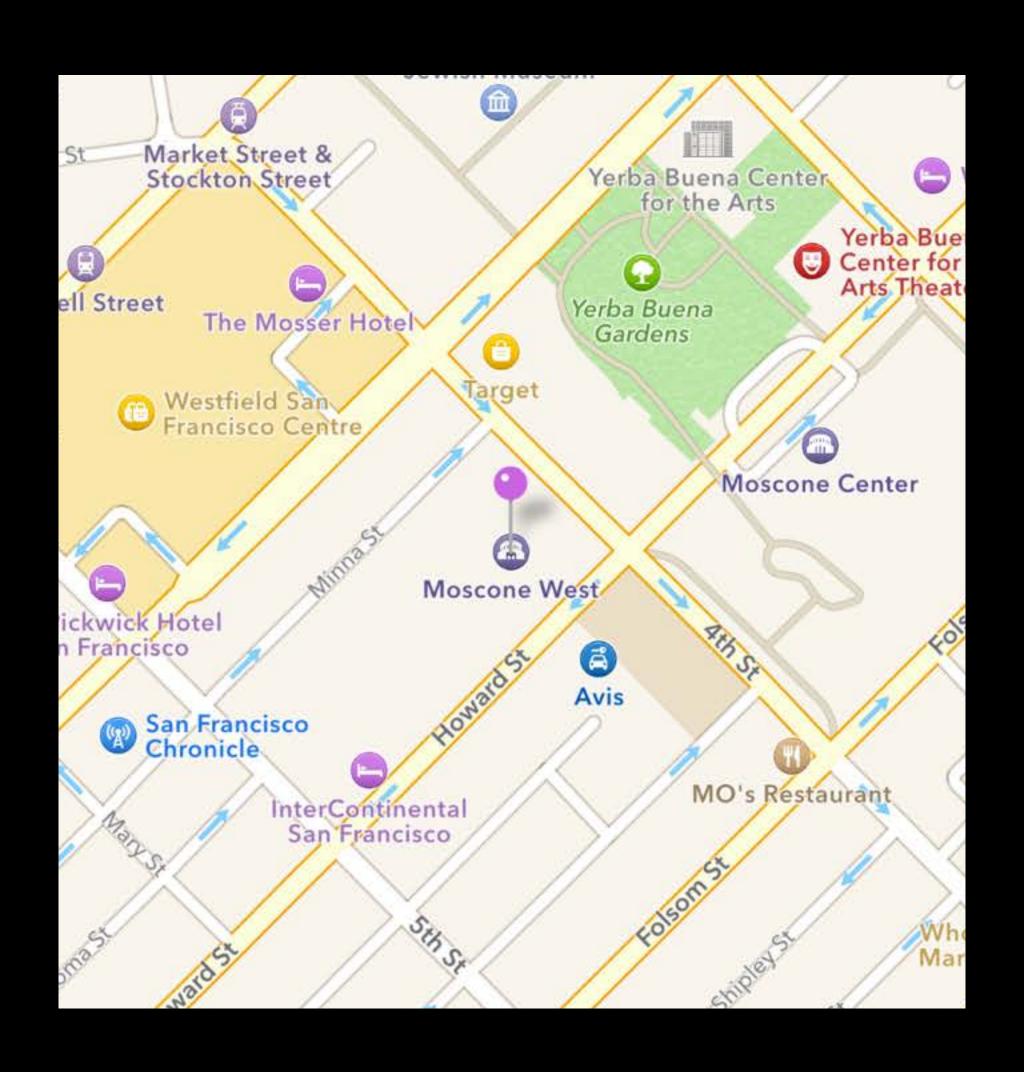
Transit

Flyover

Demos

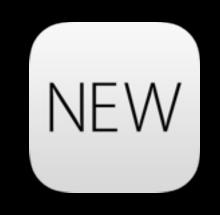






Improvements to existing API

New API to customize pin colors





Improvements to existing API

New API to customize pin colors

• On iOS — @availability(iOS 9.0, *) var pinTintColor: UIColor!



Improvements to existing API

New API to customize pin colors

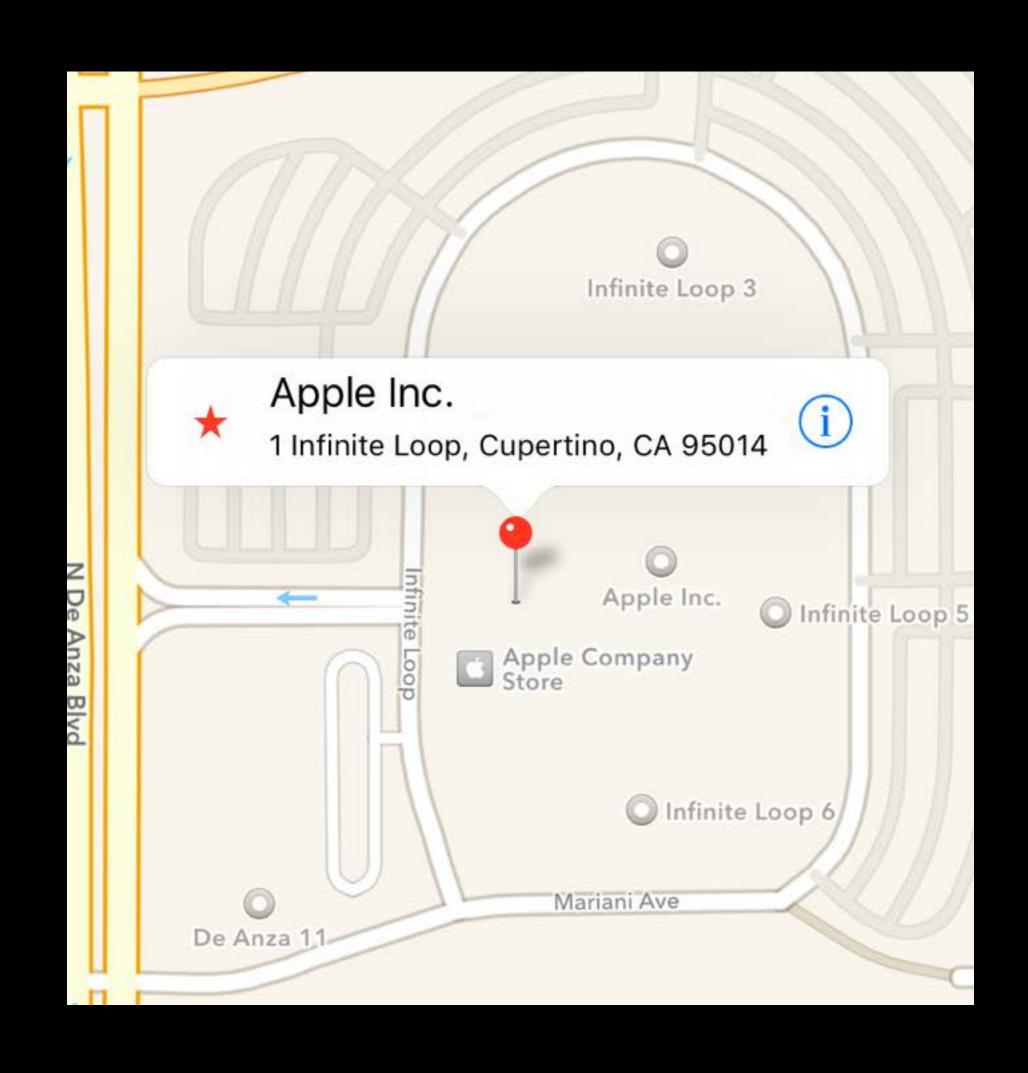
- On iOS @availability(iOS 9.0, *) var pinTintColor: UIColor!
- On OSX @availability(OSX 10.11, *) var pinTintColor: NSColor!

Improvements to existing API

var pinColor: MKPinAnnotationColor

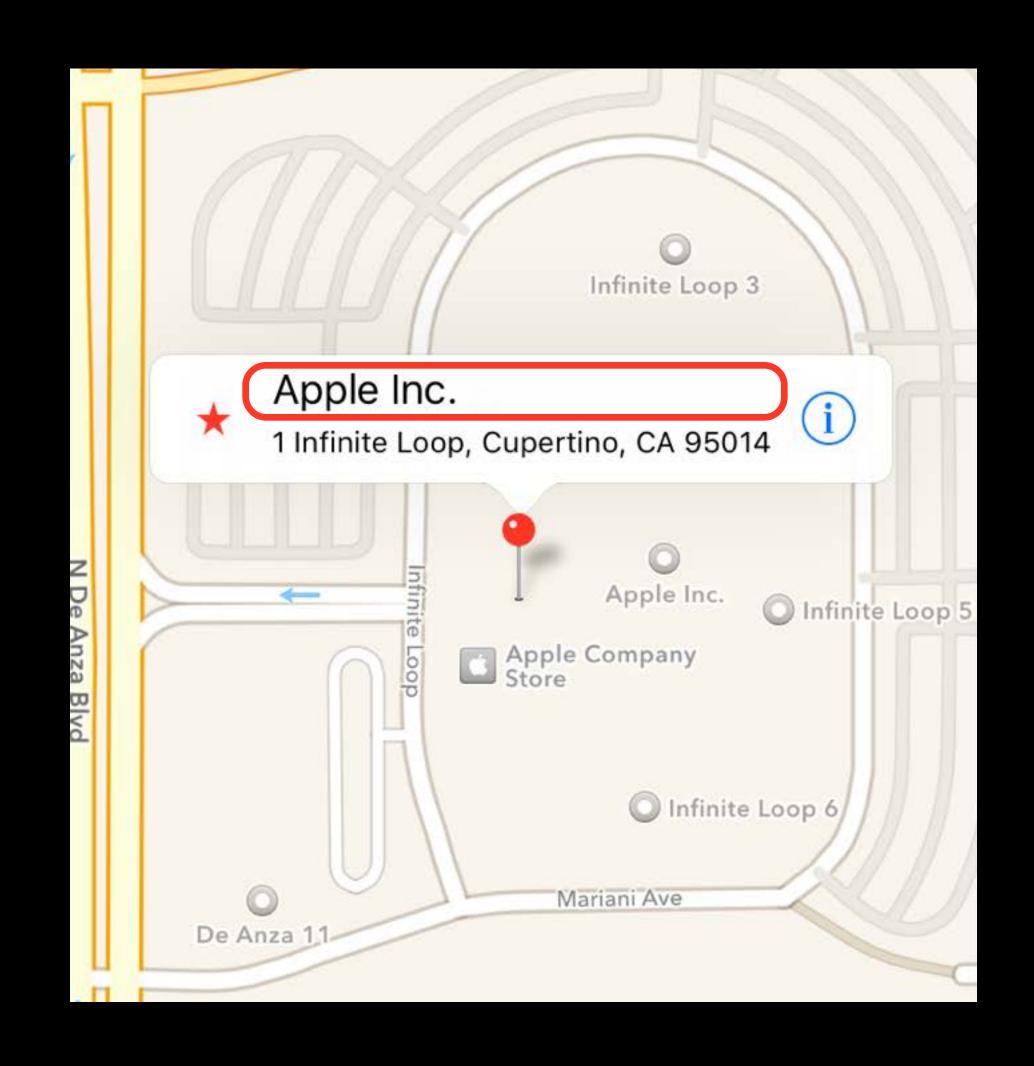


Improvements to existing API

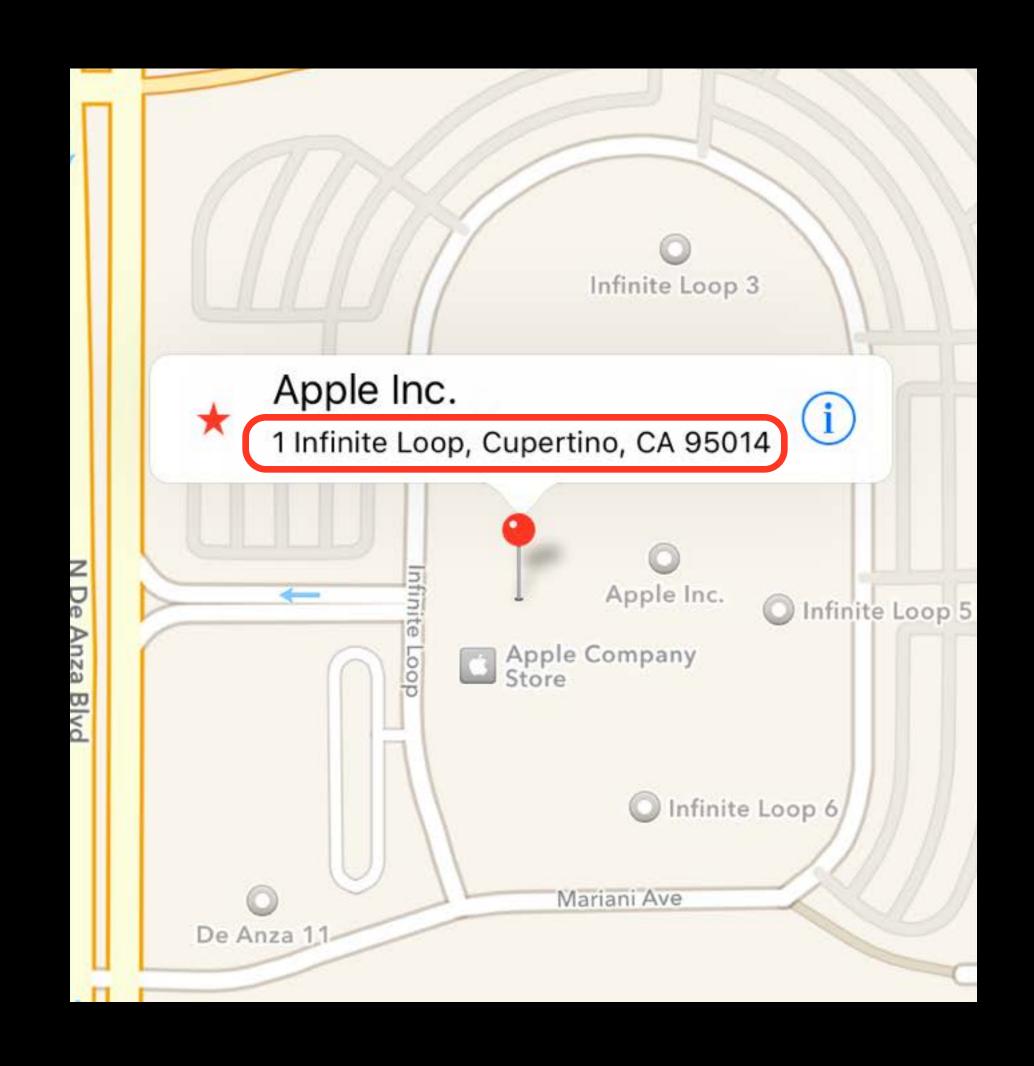


Callouts

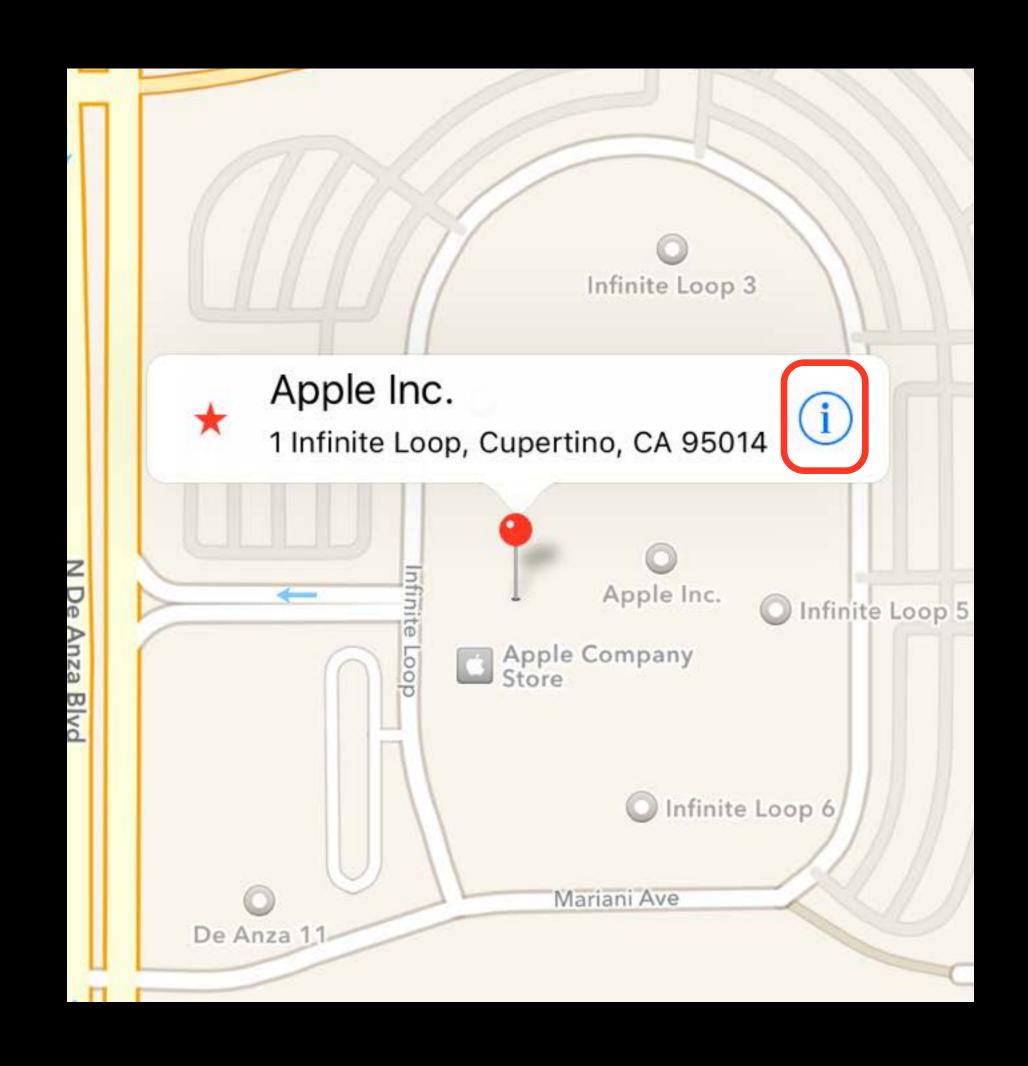
Title



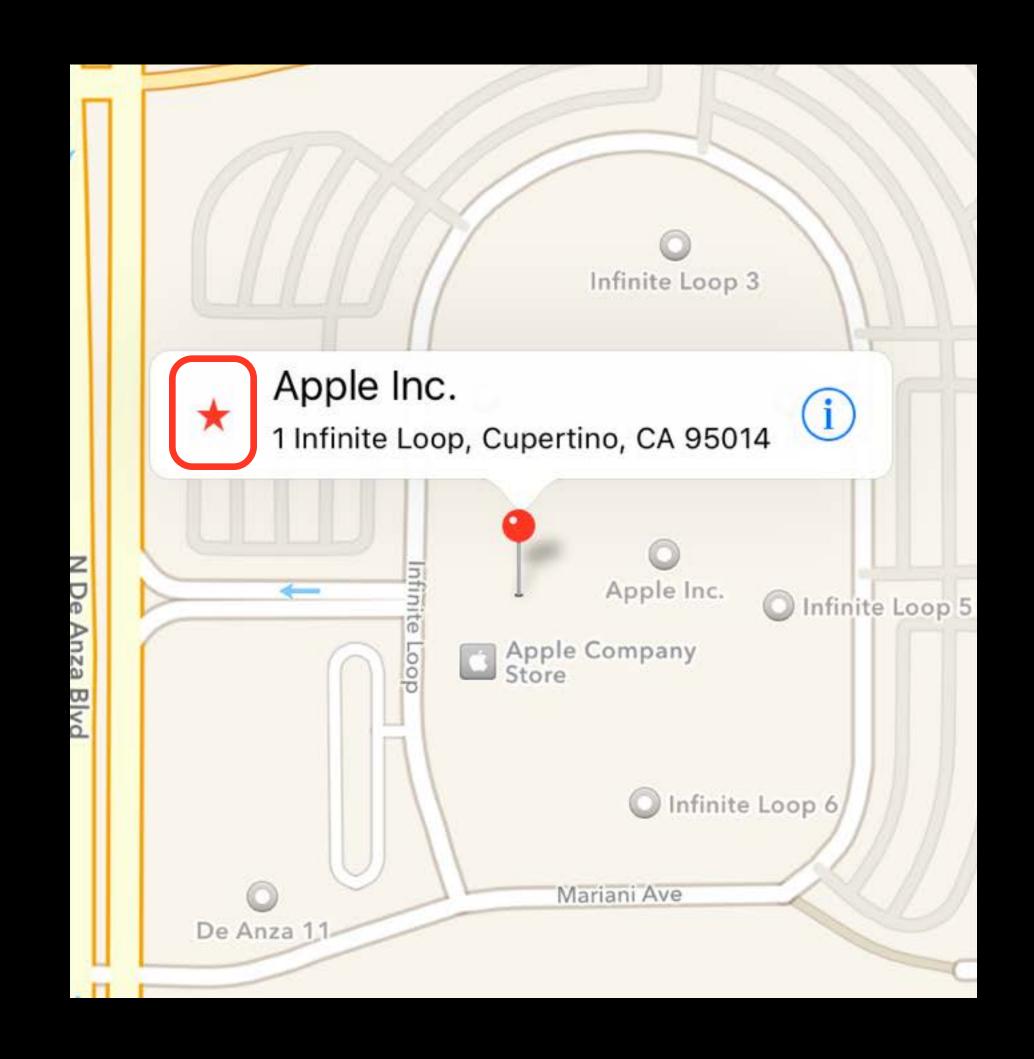
- Title
- Subtitle



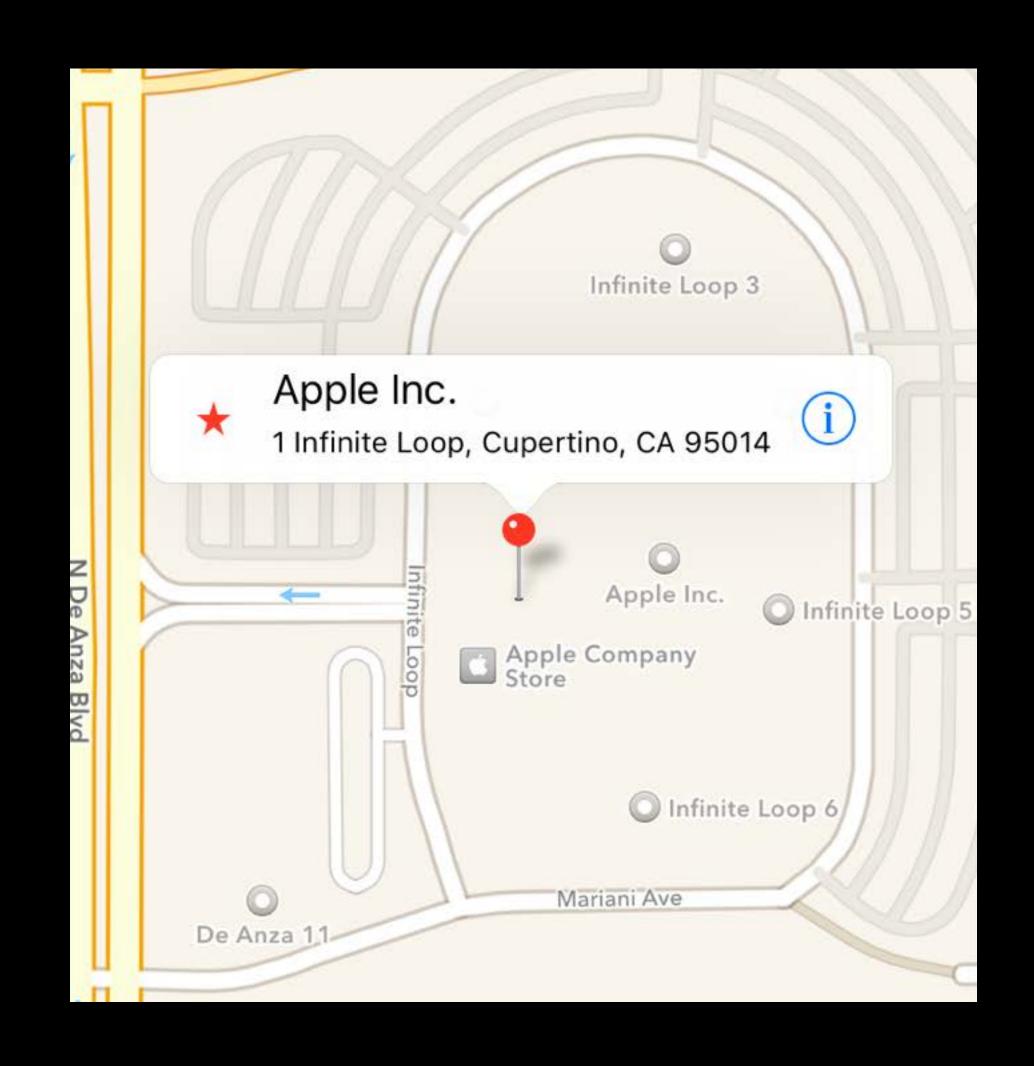
- Title
- Subtitle
- Right accessory view



- Title
- Subtitle
- Right accessory view
- Left accessory view

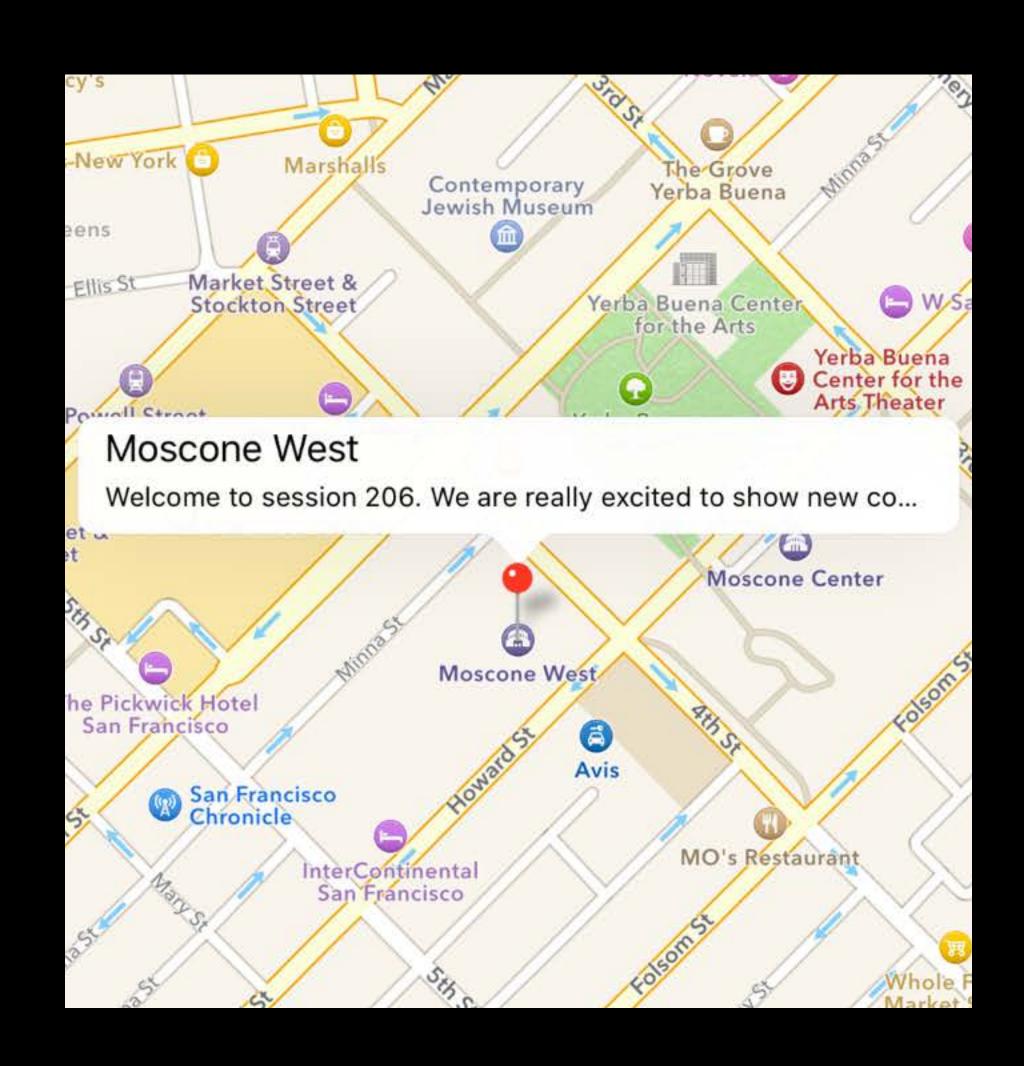


- Title
- Subtitle
- Right accessory view
- Left accessory view



Callouts

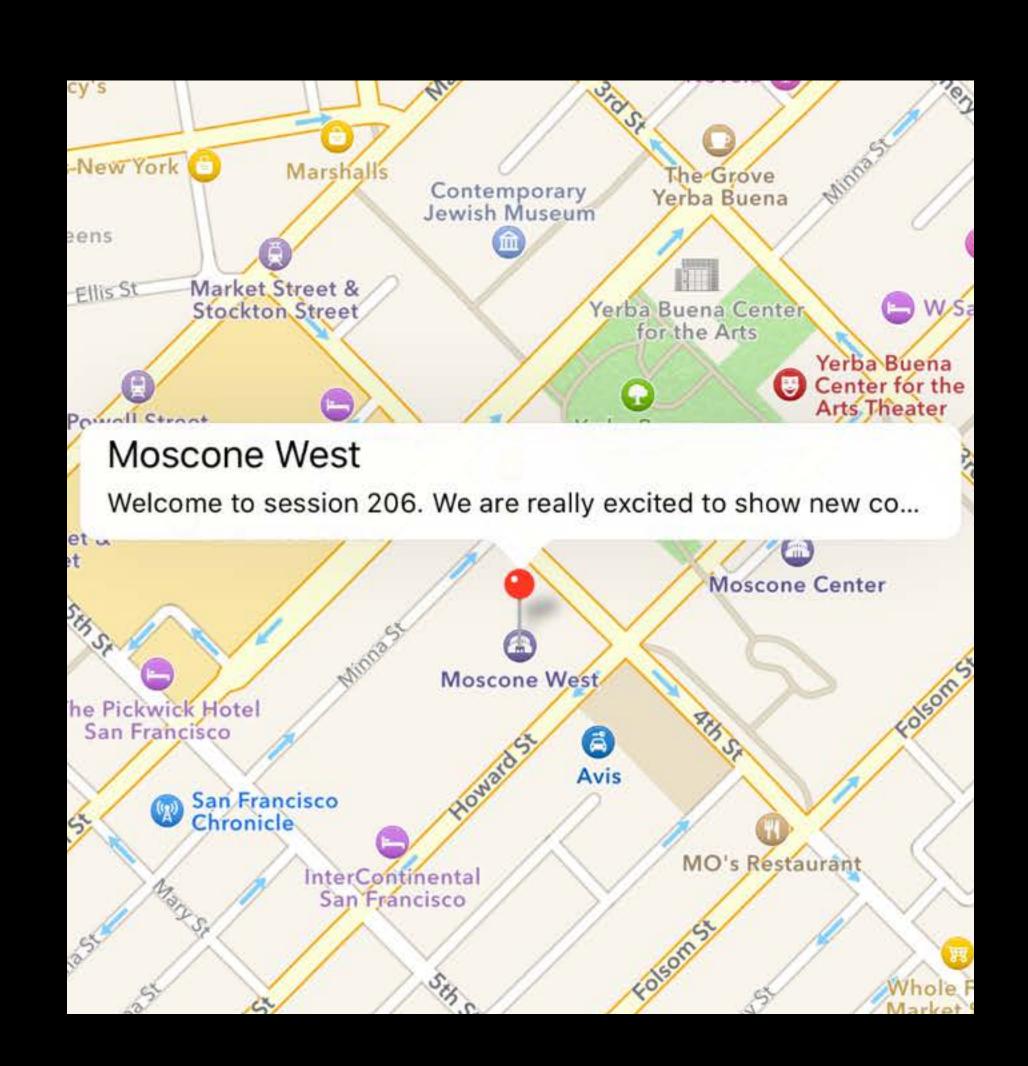
Content

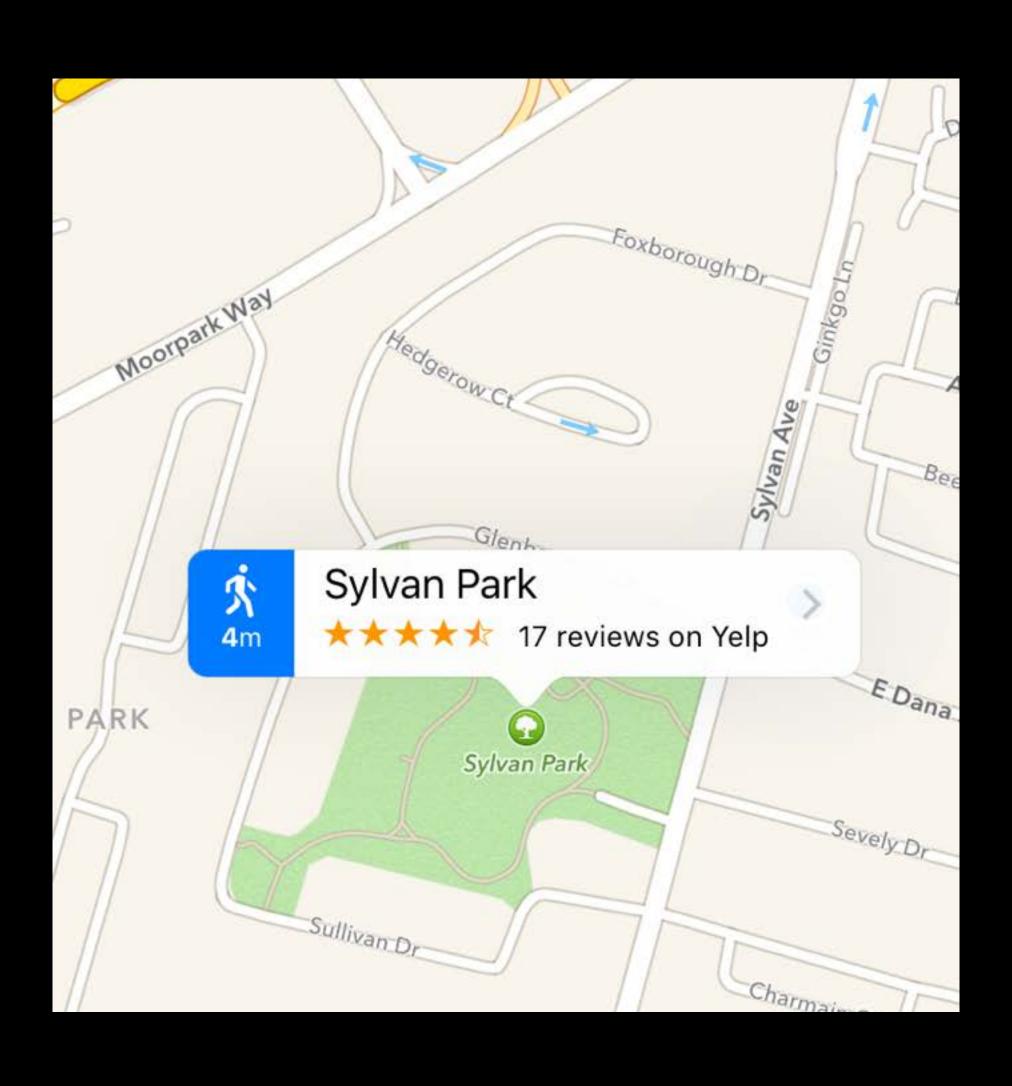


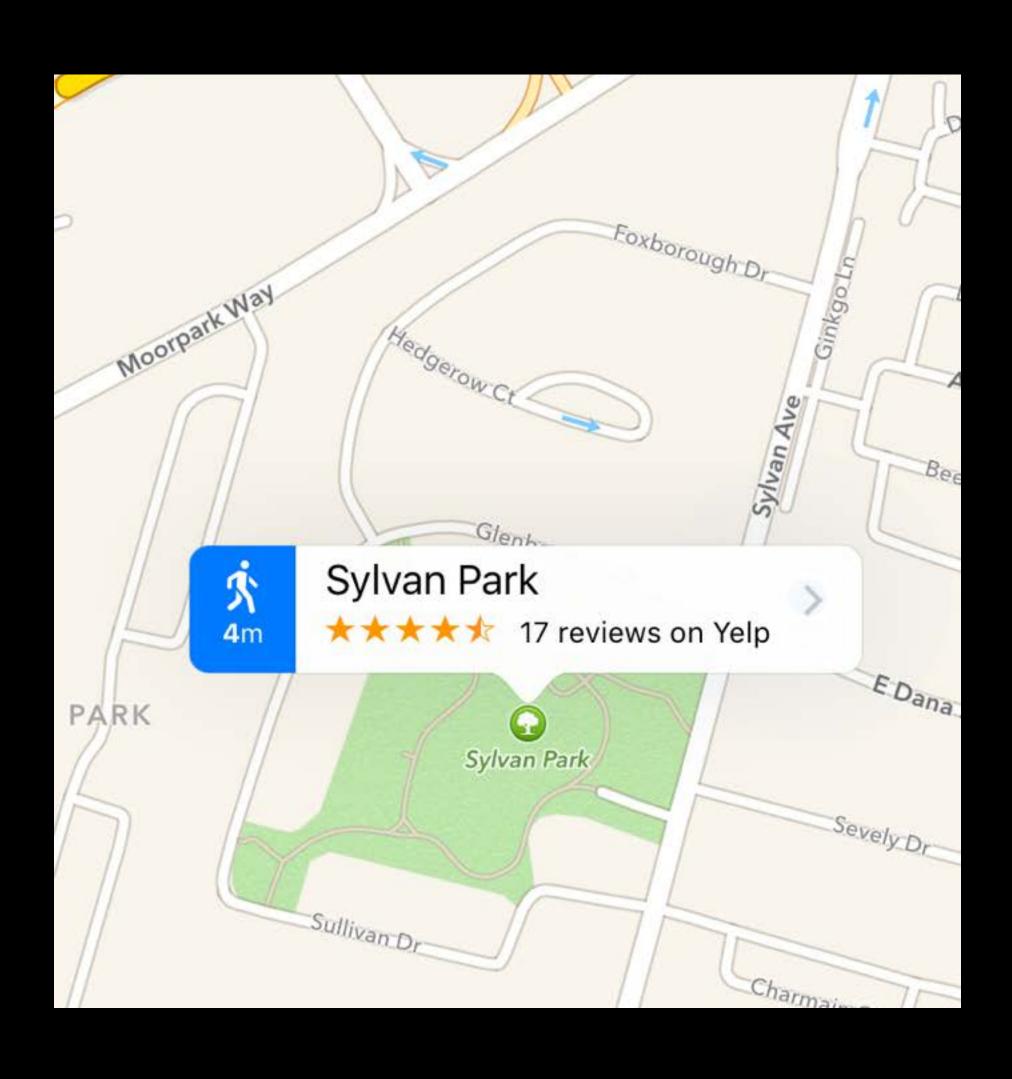
Callouts

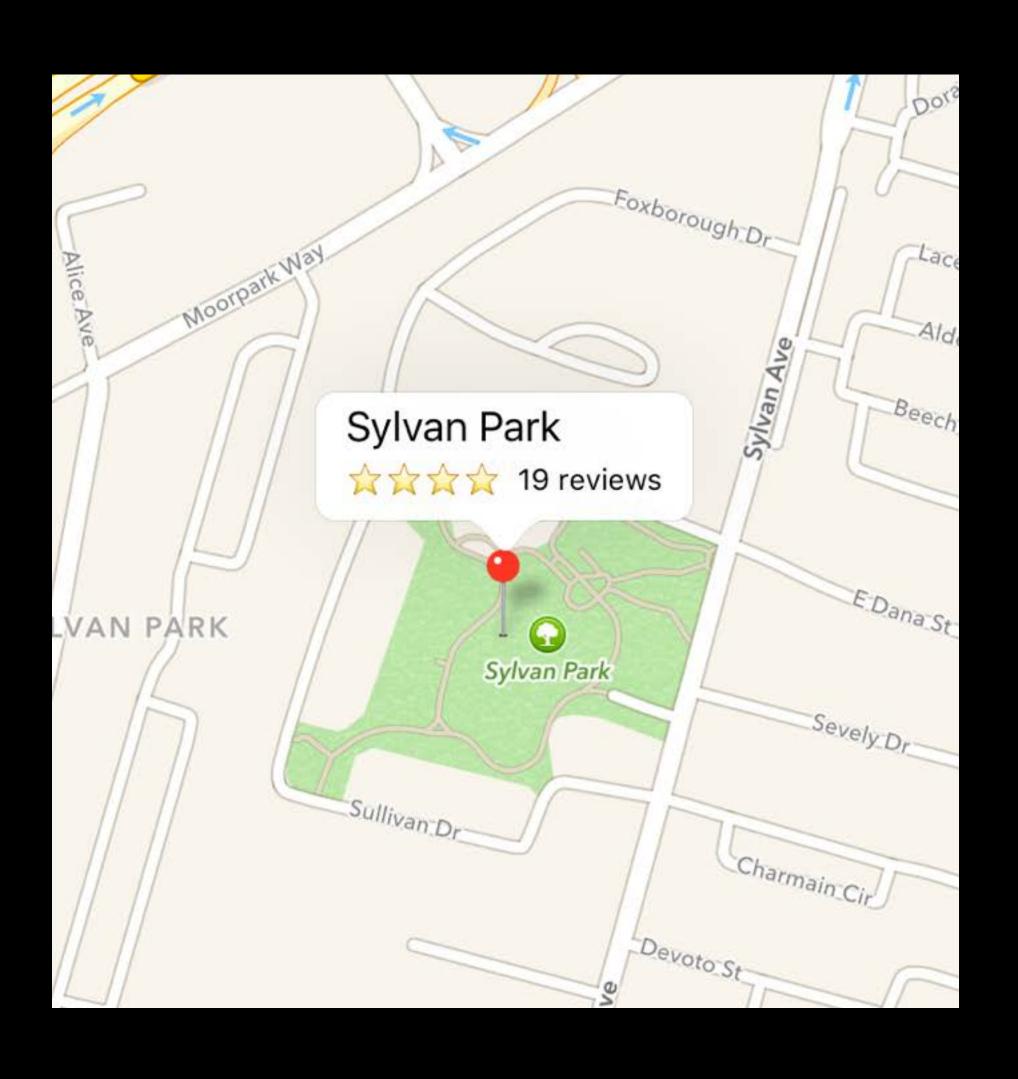
Content

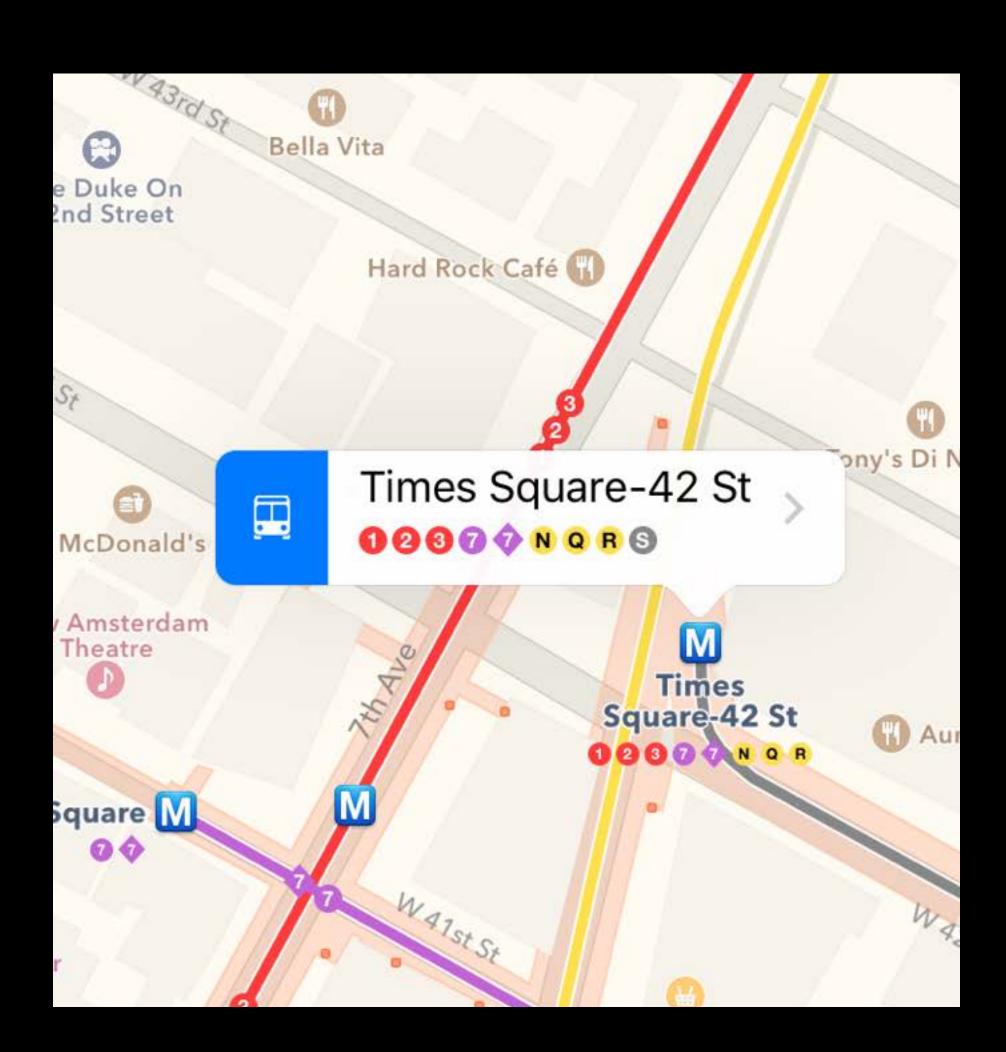
Customize to fit your apps need

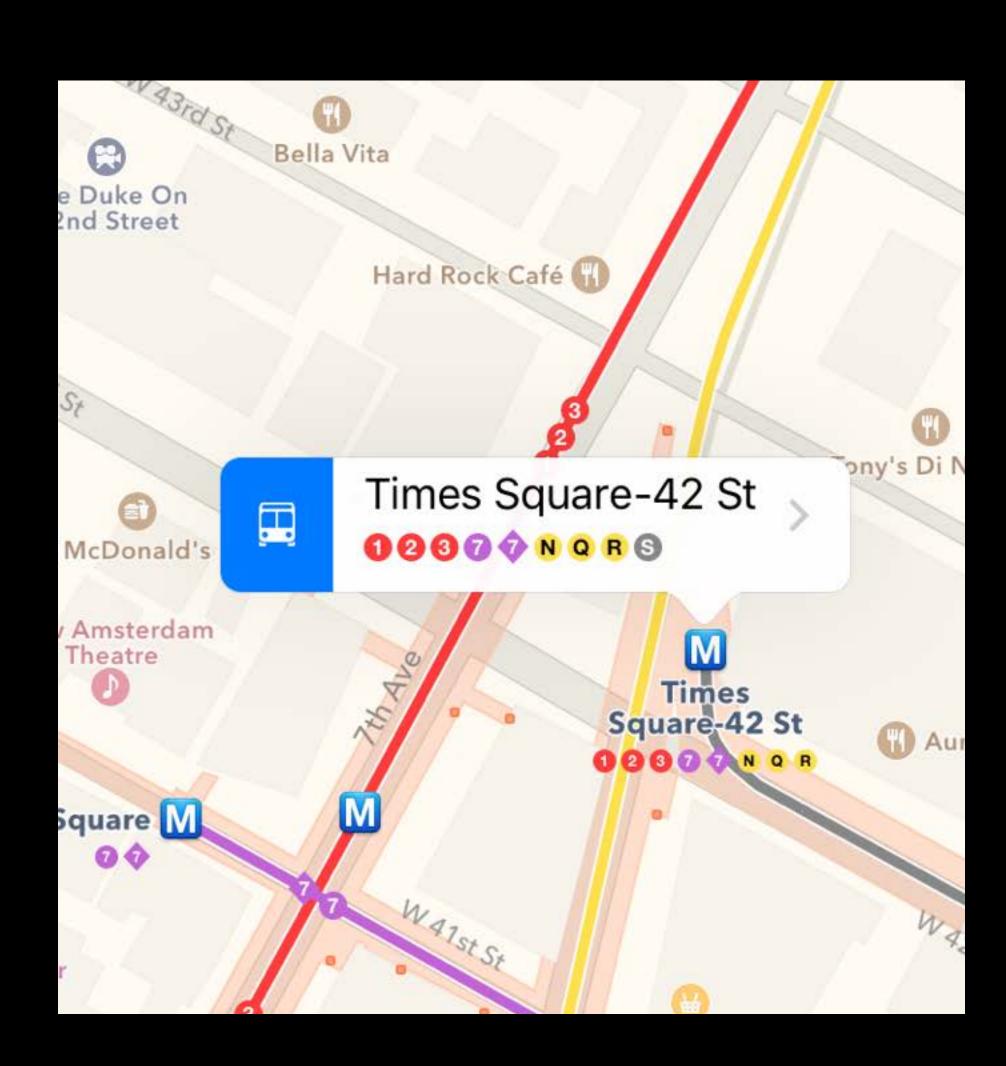












Improvements to existing API

New API to customize callouts



NEW

Improvements to existing API

New API to customize callouts

On iOS

@availability(iOS 9.0, *) var detailCalloutAccessoryView: UIView?



Improvements to existing API

New API to customize callouts

On iOS

```
@availability(iOS 9.0, *) var detailCalloutAccessoryView: UIView?
```

On OSX

```
@availability(OSX 10.11, *) var detailCalloutAccessoryView: NSView?
```

Improvements to existing API





Improvements to existing API

```
func mapView(mapView: MKMapView, viewForAnnotation annotation: MKAnnotation) ->
MKAnnotationView? {
    ...
    view = MKPinAnnotationView(annotation: annotation, reuseIdentifier: identifier)
    view.canShowCallout = true
    view.detailCalloutAccessoryView = UIImageView(image:UIImage(named:"tajMahal"))
    ...
}
```



Improvements to existing API

```
func mapView(mapView: MKMapView, viewForAnnotation annotation: MKAnnotation) ->
MKAnnotationView? {
    ...
    view = MKPinAnnotationView(annotation: annotation, reuseIdentifier: identifier)
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Improvements to existing API

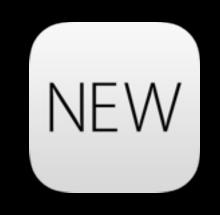
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Map Customizations

Improvements to existing API

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Improvements to existing API

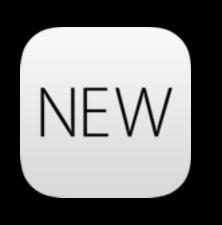


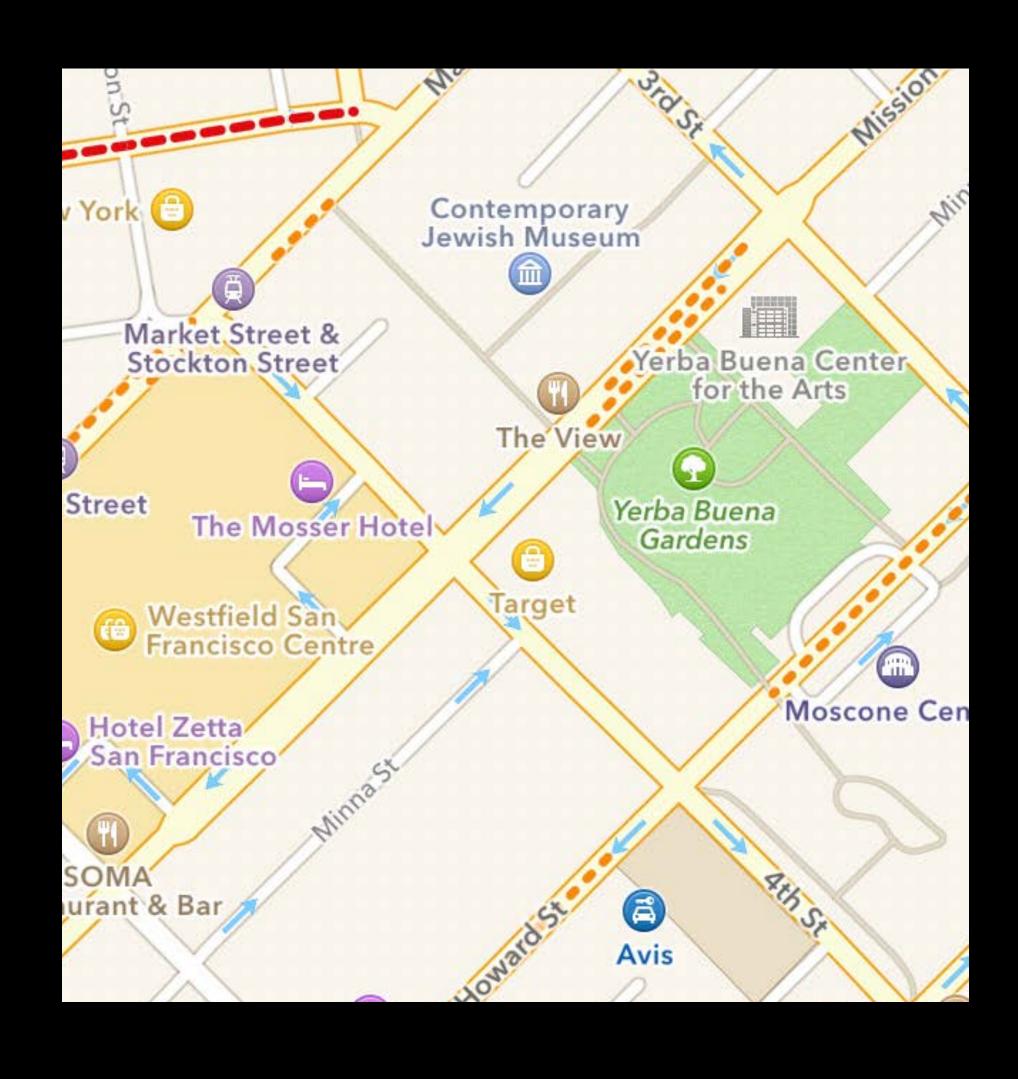
Map Customizations Improvements to existing API

New API to customize your Map View

• Show / Hide Traffic

mapView.showsTraffic = true



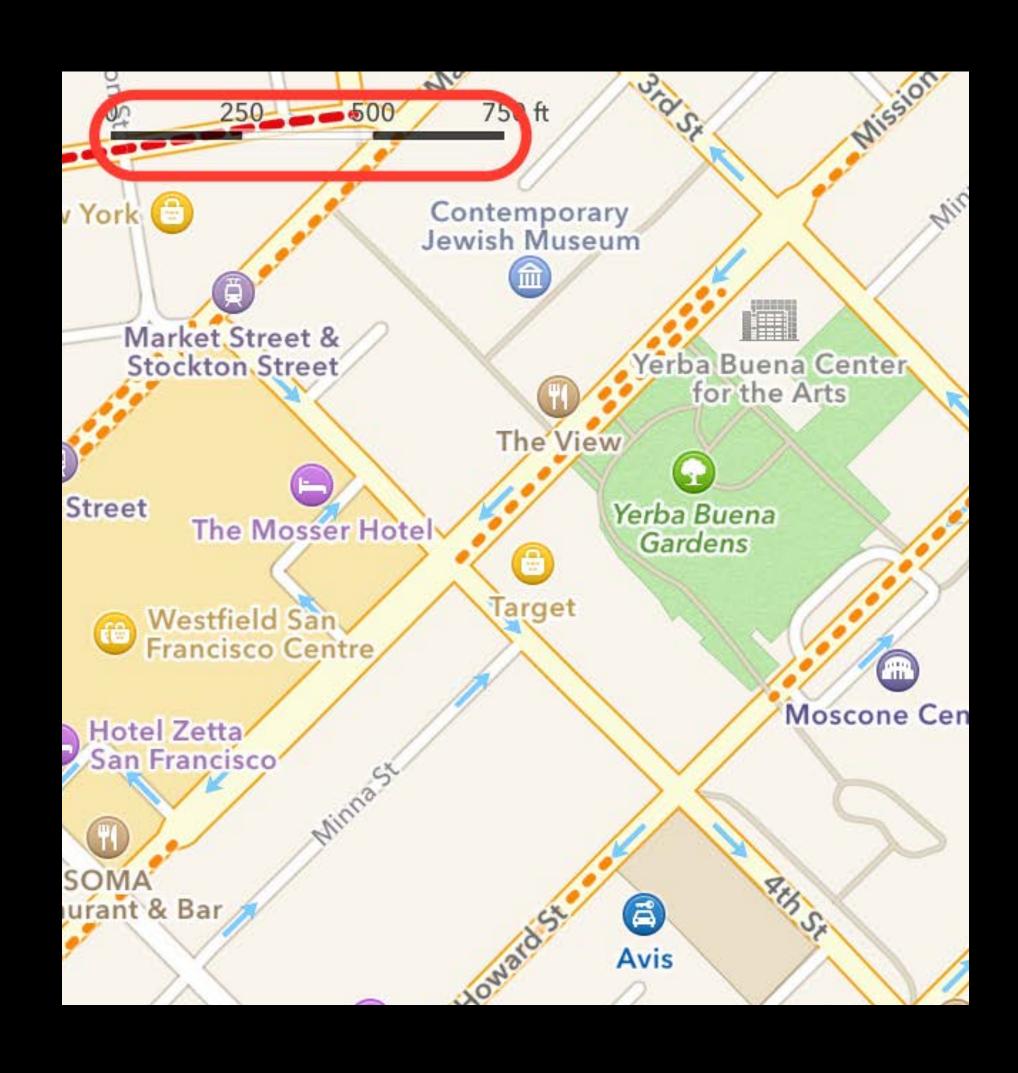


Map Customizations Improvements to existing API

- Show/HideTraffic

 mapView_showsTraffic = true
- Show / Hide ScalemapView.showsScale = true





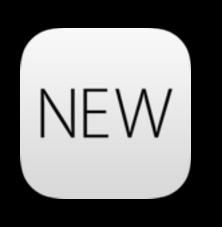
Map Customizations

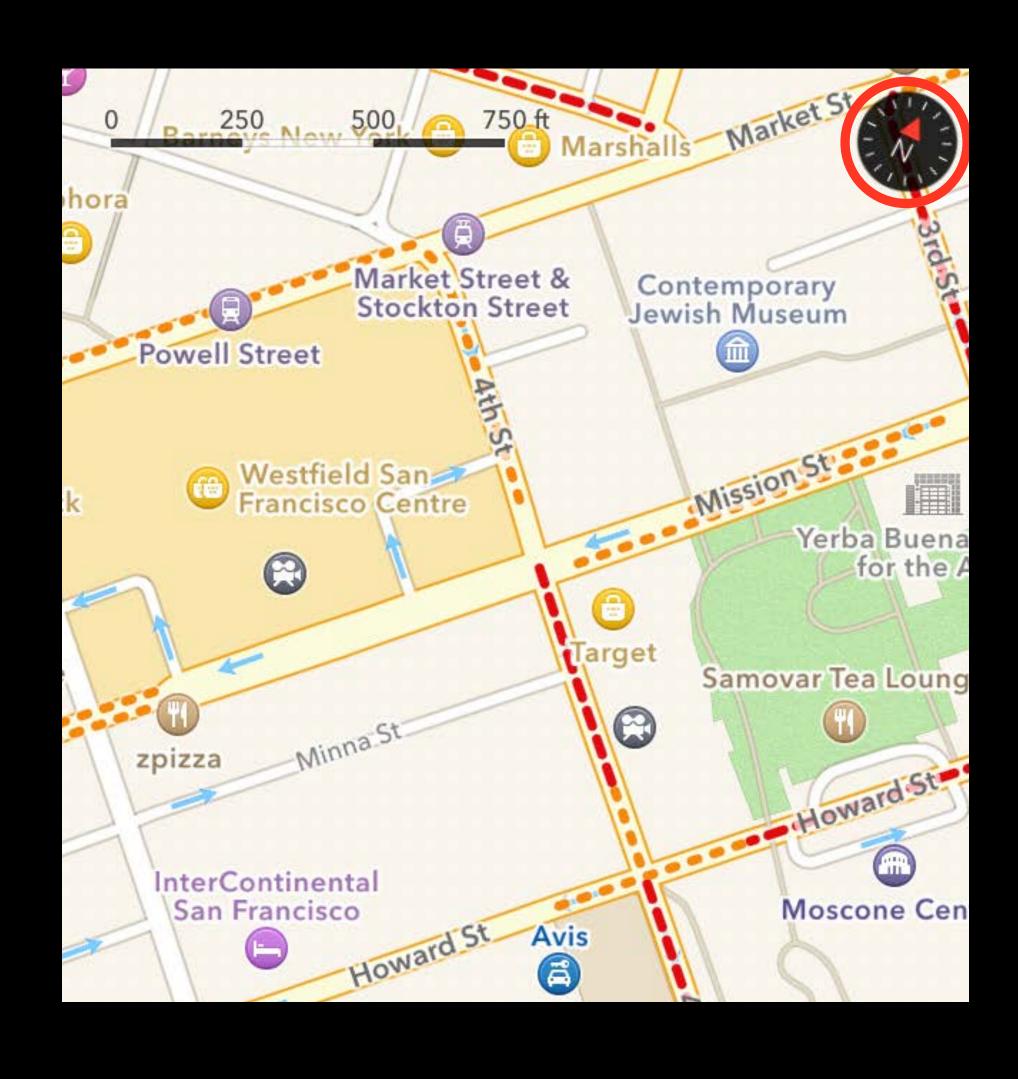
Improvements to existing API

- Show/HideTraffic

 mapView.showsTraffic = true
- Show/Hide Scale

 mapView.showsScale = true
- Show / Hide CompassmapView.showsCompass = true





Map Customizations

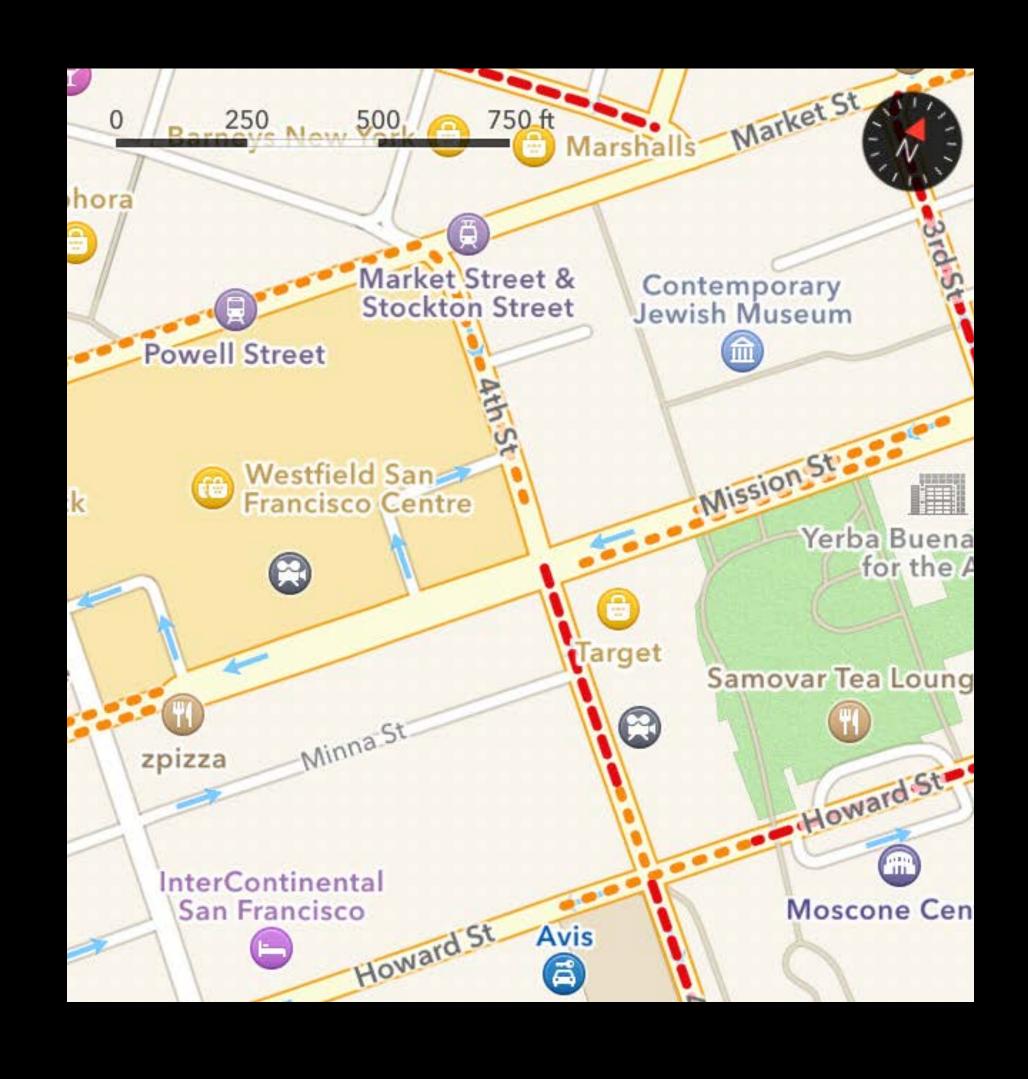
Improvements to existing API

- Show/HideTraffic

 mapView.showsTraffic = true
- Show/Hide ScalemapView showsScale = true
- Show/Hide CompassmapView.showsCompass = true
- Similar to existing API

```
var showsPointsOfInterest: Bool
var showsBuildings: Bool
```





Improvements to MapKit

Improvements to MapKit

Time zone support

Improvements to MapKit

Time zone support

CLGeocoder

Improvements to MapKit

Time zone support

CLGeocoder

MKLocalSearch

Improvements to MapKit

Time zone support

CLGeocoder MKLocalSearch

Swift improvements



Improvements to MapKit

Time zone support

CLGeocoder MKLocalSearch

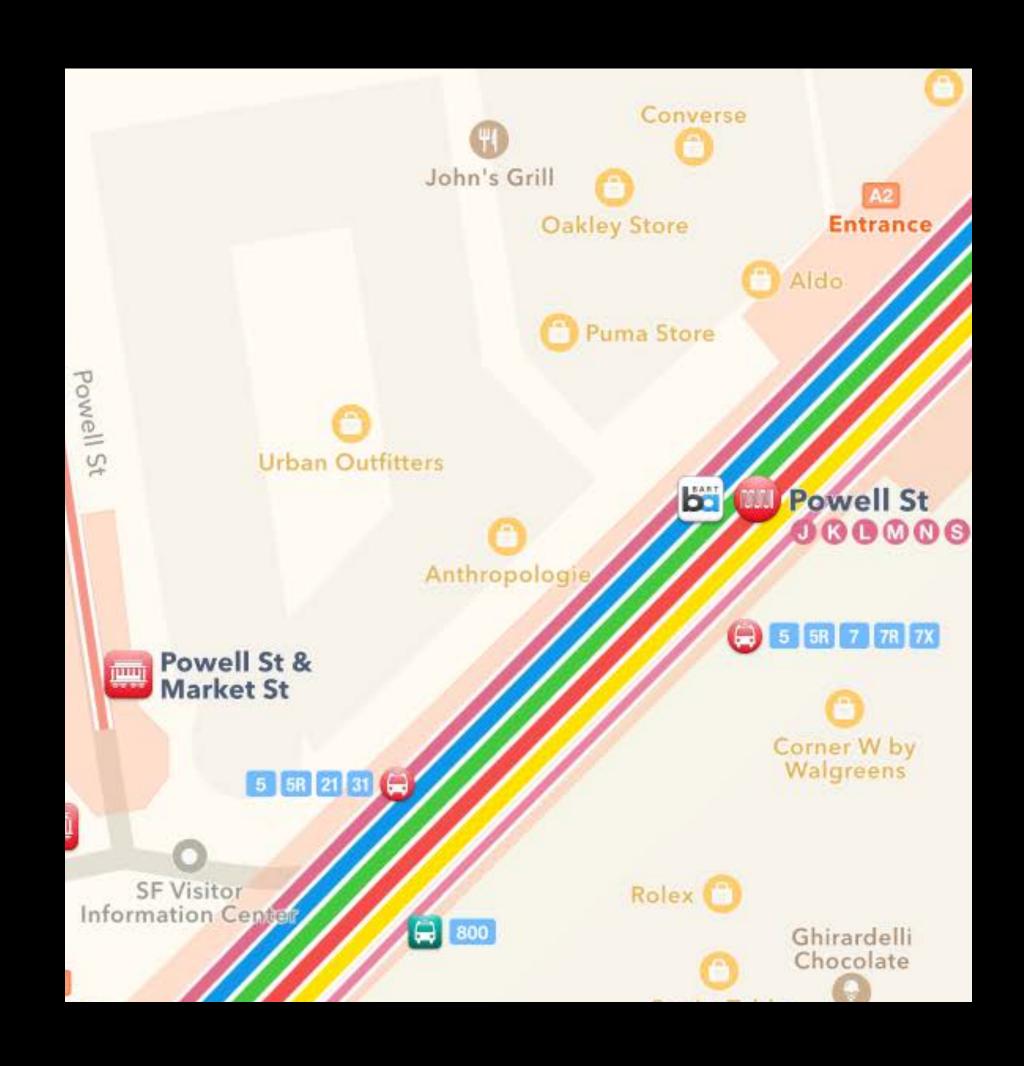
Swift improvements

WatchKit support



Maps Transit features

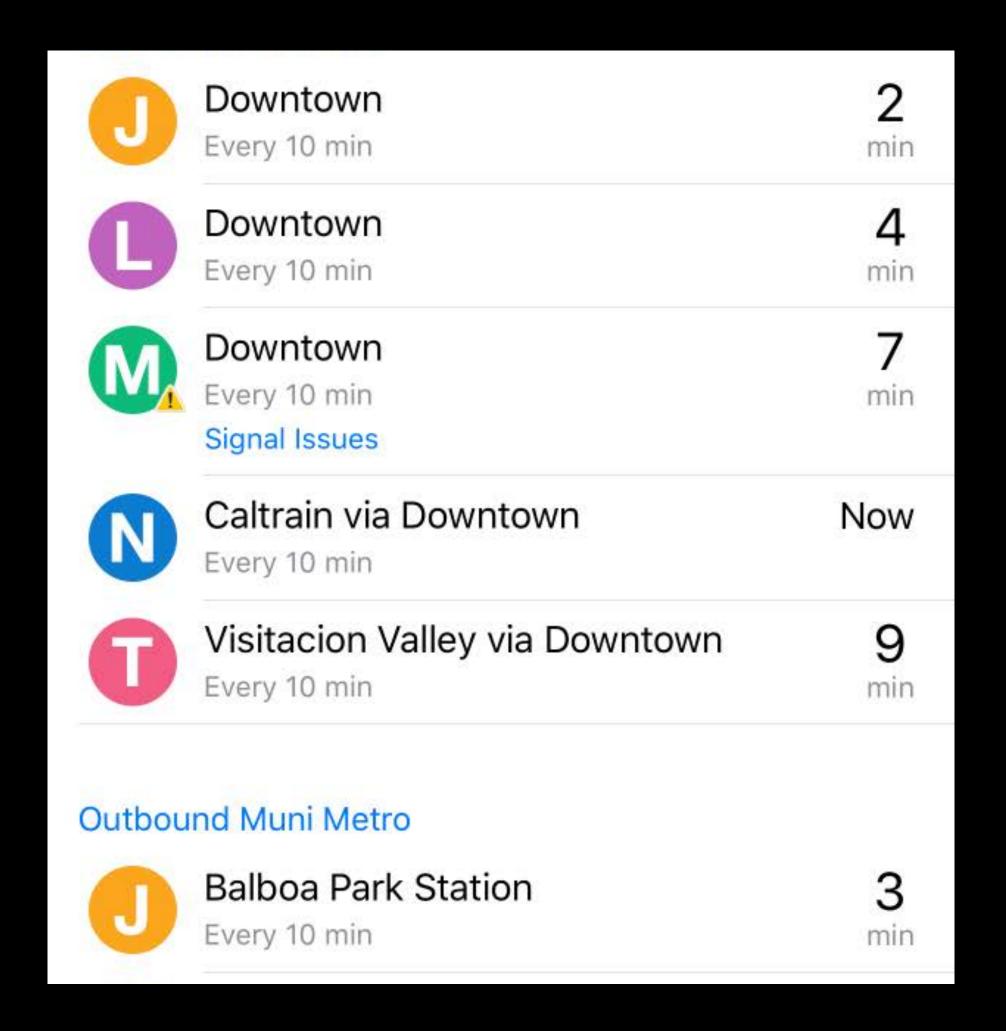
Transit in Maps App



Maps Transit features

Transit in Maps App

User experience is critical

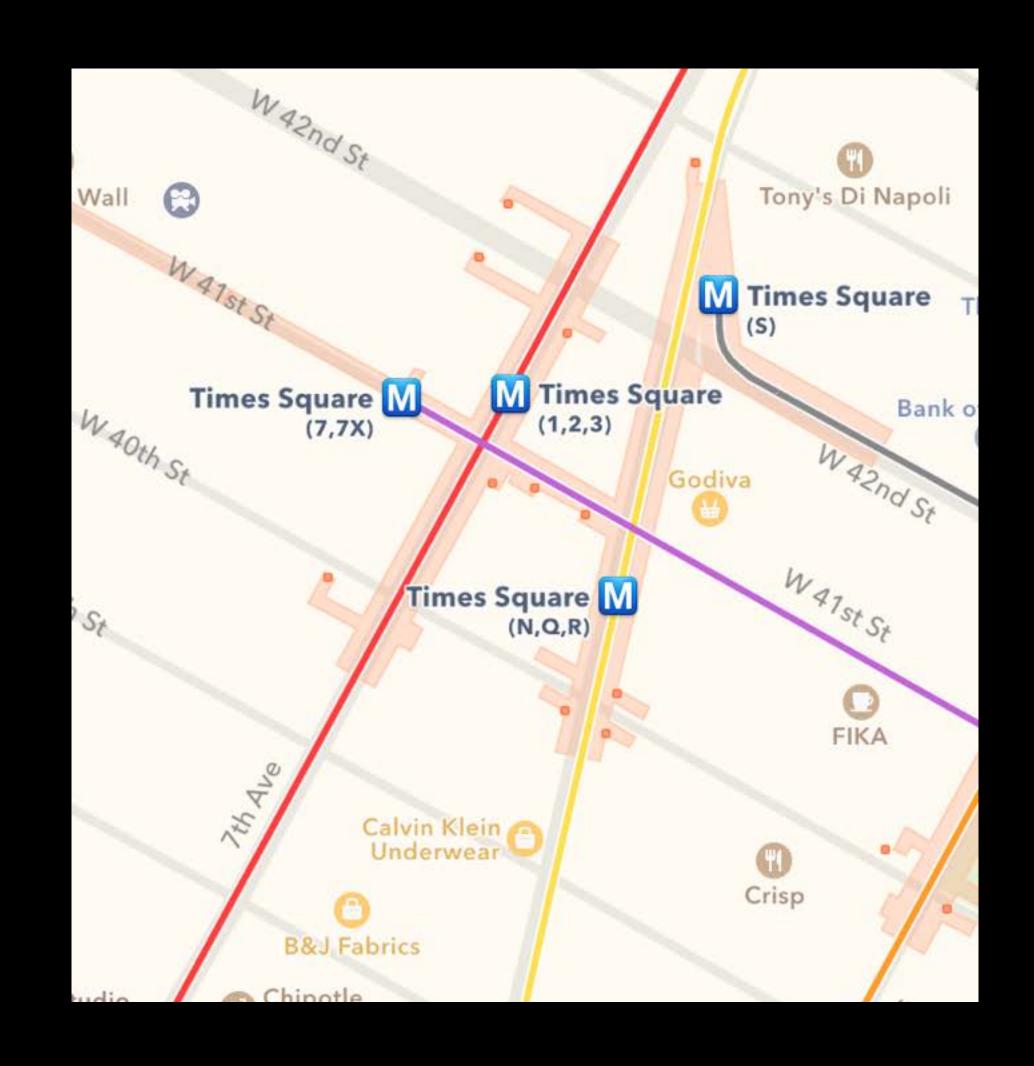


Maps Transit features

Transit in Maps App

User experience is critical

Leverage Maps to provide transit direction in your app



Transit

MKDirectionsTransportType

```
static var Automobile: MKDirectionsTransportType { get }
static var Walking: MKDirectionsTransportType { get }
static var Any: MKDirectionsTransportType { get }
```

NEW

Transit

MKDirectionsTransportType

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static var Automobile: MKDirectionsTransportType { get }
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NEW

Transit

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П

Note — New type is only available for ETA Requests

Transit

MKDirectionsTransportType

In addition to ETA you will get



Transit

MKDirectionsTransportType

In addition to ETA you will get

Expected Arrival Time



Transit

MKDirectionsTransportType

In addition to ETA you will get

- Expected Arrival Time
- Expected Departure Time



Transit

Sample Code

```
Sample Code
   func getTransitETA(){
       let request = MKDirectionsRequest()
                  Set Source
       /*
                  Set Destination
       /*
       //Set Transport Type to be Transit
       request.transportType = MKDirectionsTransportType.Transit
       let directions = MKDirections(request: request)
       directions.calculateETAWithCompletionHandler { response, error in
            // Handle Response
```

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Launch Maps into Transit Mode

Launch Maps into Transit Mode

Transit

MKLaunchOptionsDirectionsModeKey

Launch Maps into Transit Mode Transit

```
MKLaunchOptionsDirectionsModeKey
```

```
@availability(iOS 6.0, *)
let MKLaunchOptionsDirectionsModeDriving: String
@availability(iOS 6.0, *)
let MKLaunchOptionsDirectionsModeWalking: String
```

Launch Maps into Transit Mode

NEW

```
MKLaunchOptionsDirectionsModeKey
```

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@availability(iOS 6.0, *)
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@availability(iOS 6.0, *)
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@availability(iOS 9.0, *)
let MKLaunchOptionsDirectionsModeTransit: String
```

Launch Maps into Transit Mode

Transit

MKLaunchOptionsDirectionsMode

Sample code

```
MKLaunchOptionsDirectionsMode

Sample code

func openInMapsTransit(coord:CLLocationCoordinate2D) {
    var placemark = MKPlacemark(coordinate:coord, addressDictionary: nil)
    var mapItem = MKMapItem(placemark: placemark)
    let launchOptions = [MKLaunchOptionsDirectionsModeKey:
MKLaunchOptionsDirectionsModeTransit]
    mapItem.openInMapsWithLaunchOptions(launchOptions)
}
```

```
MKLaunchOptionsDirectionsMode

Sample code

func openInMapsTransit(coord:CLLocationCoordinate2D) {
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Demo

New MapKit API

New MapKit API

New MapKit API

Customize pin annotations

New MapKit API

Customize pin annotations

Customize callouts

New MapKit API

Customize pin annotations

Customize callouts

Request ETA for Transit

New MapKit API

Customize pin annotations

Customize callouts

Request ETA for Transit

Open Maps to provide transit directions

Elisabeth Lindkvist Software Engineer Maps Team

What is Flyover?

How will Flyover work in your app?

What is Flyover?

How will Flyover work in your app?

Showing the right region

What is Flyover?

How will Flyover work in your app?

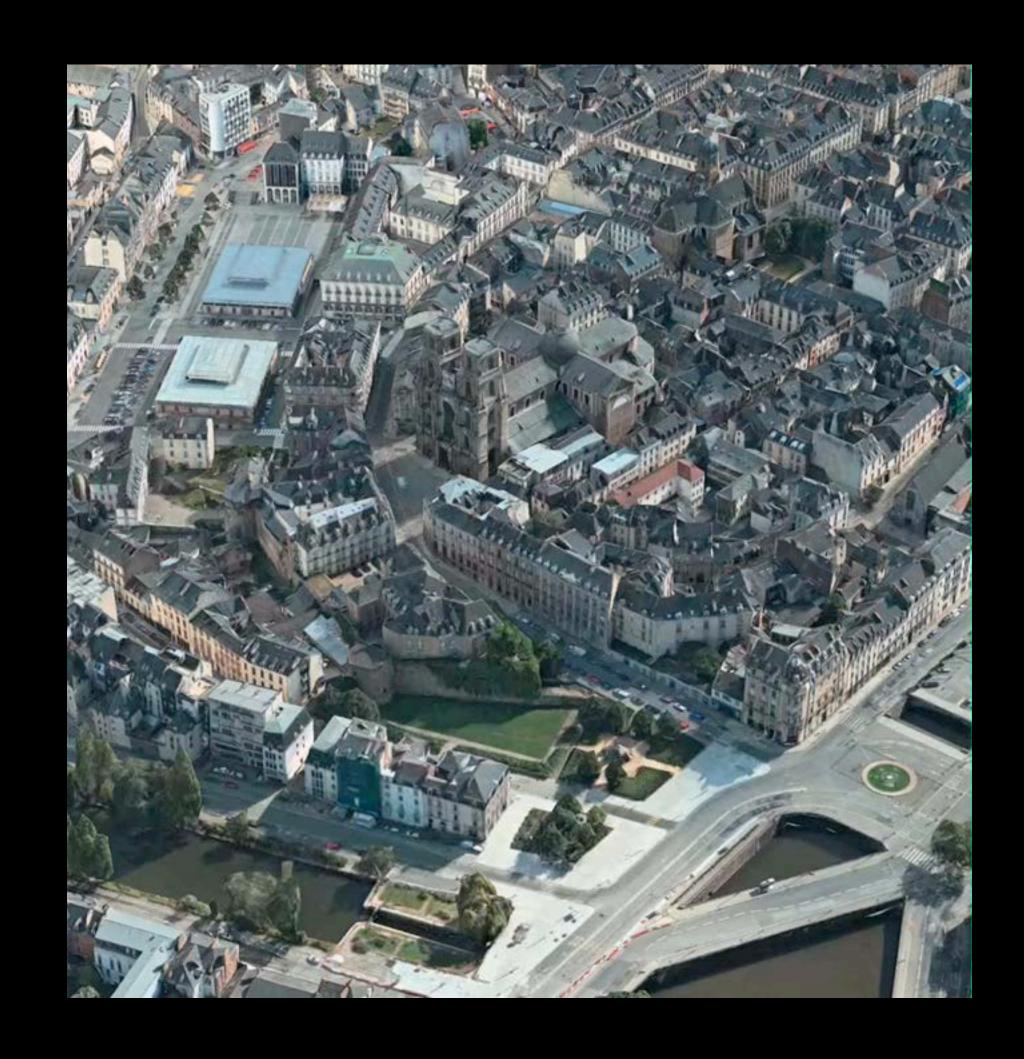
Showing the right region

Using Flyover with existing API

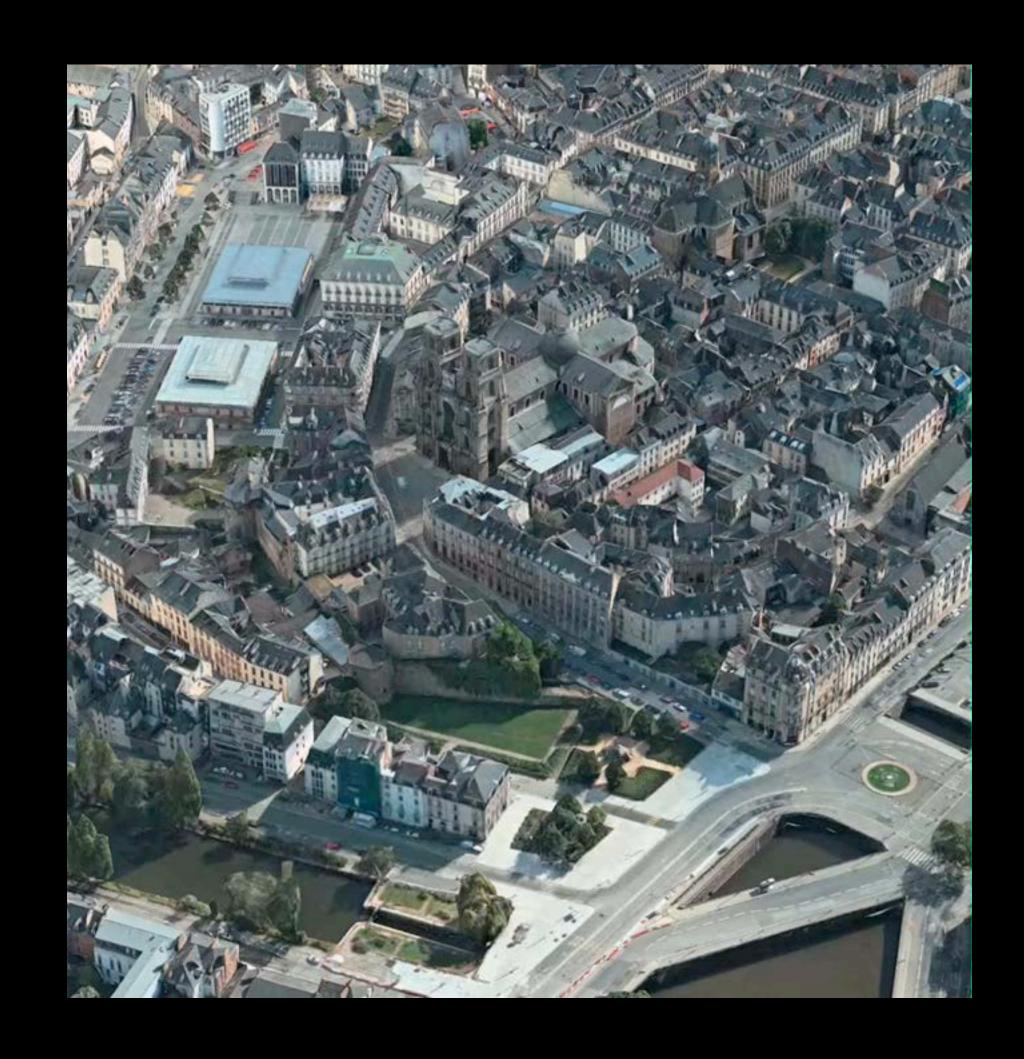




Photorealistic 3D models of cities and landmarks

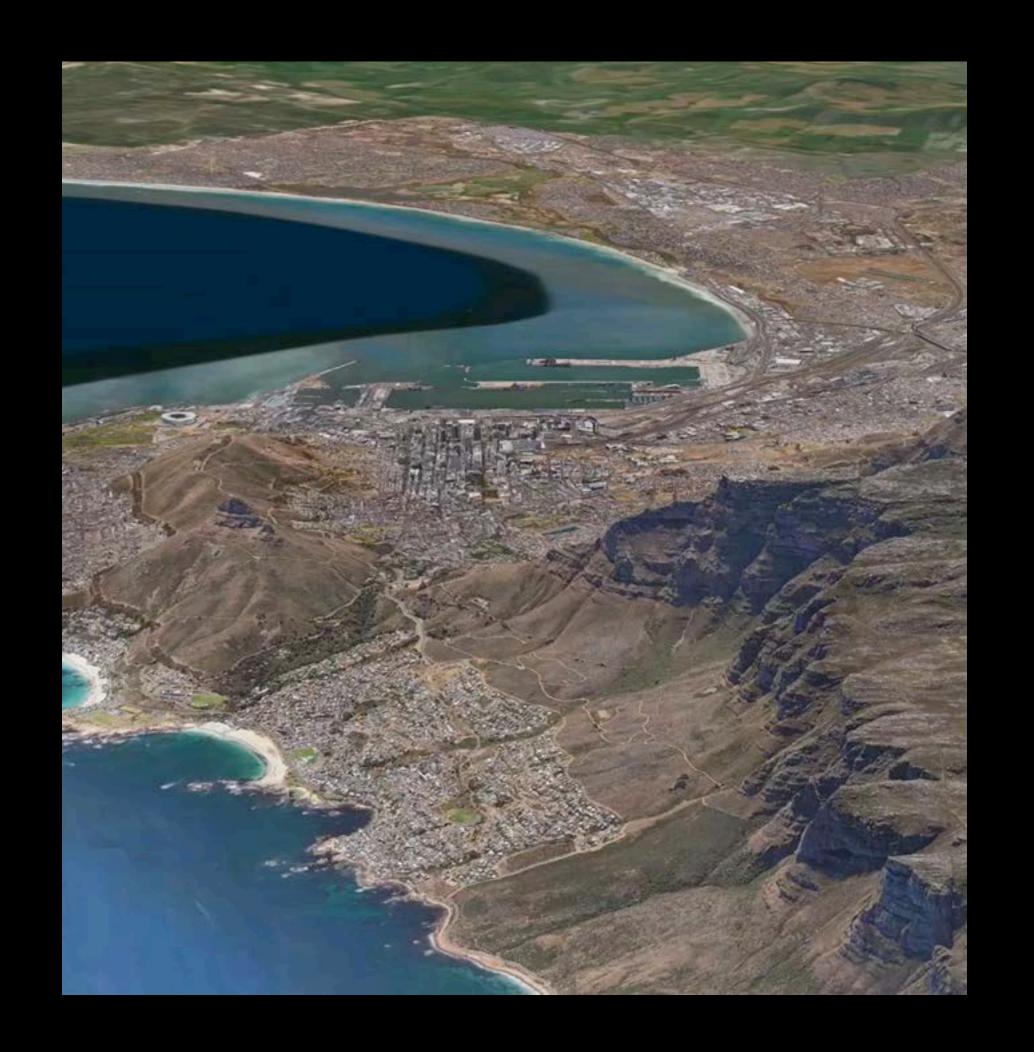


Photorealistic 3D models of cities and landmarks



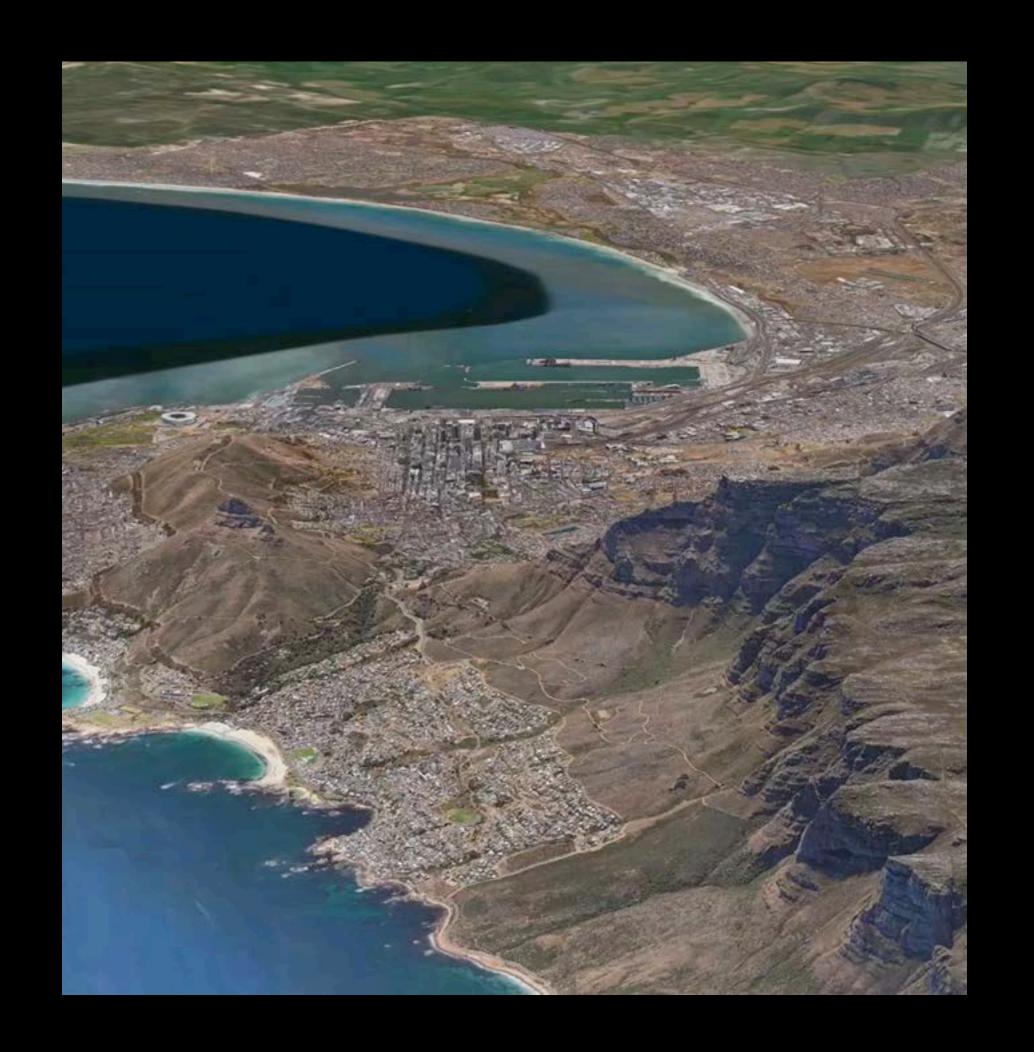
Photorealistic 3D models of cities and landmarks

Available in Maps since iOS 6.0



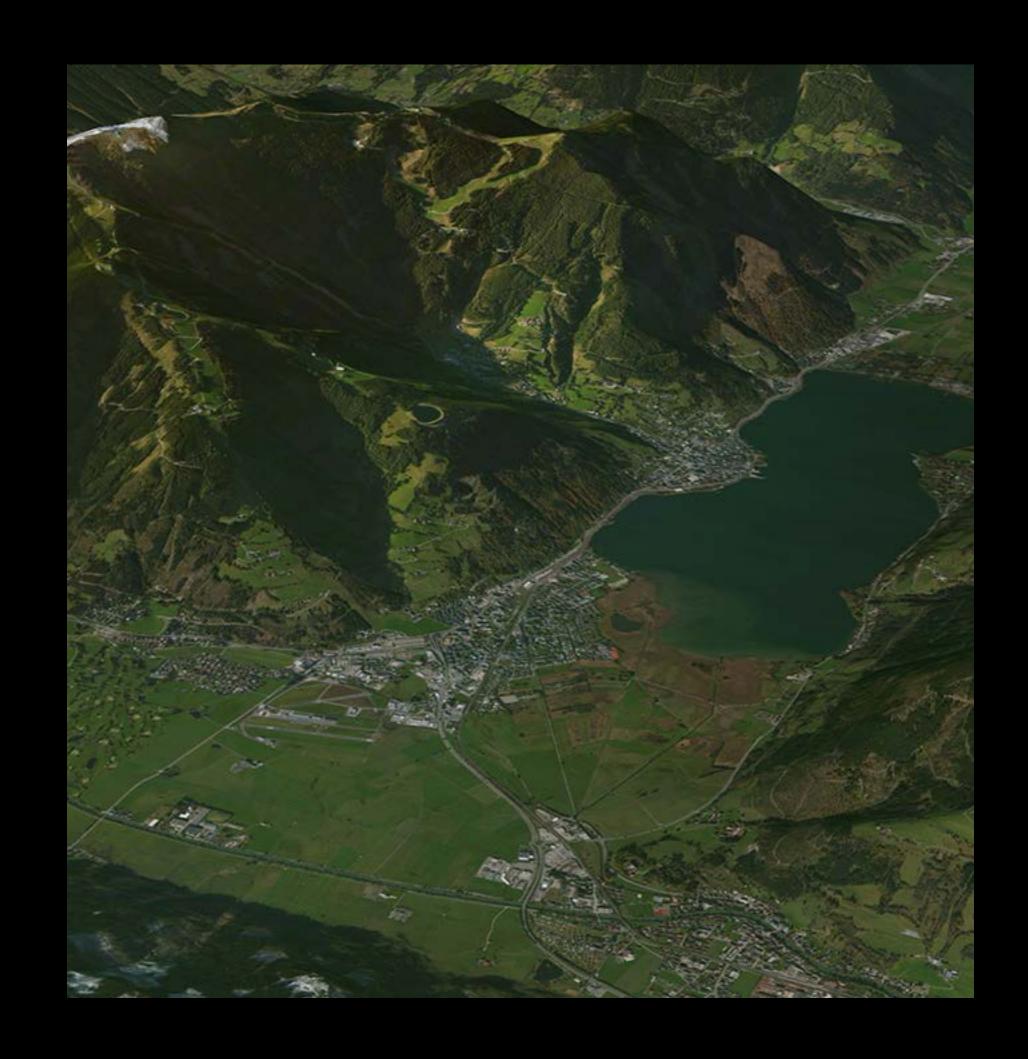
Photorealistic 3D models of cities and landmarks

Available in Maps since iOS 6.0





Satellite imagery over a 3D terrain model shown where Flyover is not available





Flyover and satellite imagery is displayed on a globe



Flyover and satellite imagery is displayed on a globe

Affects region setting and camera handling

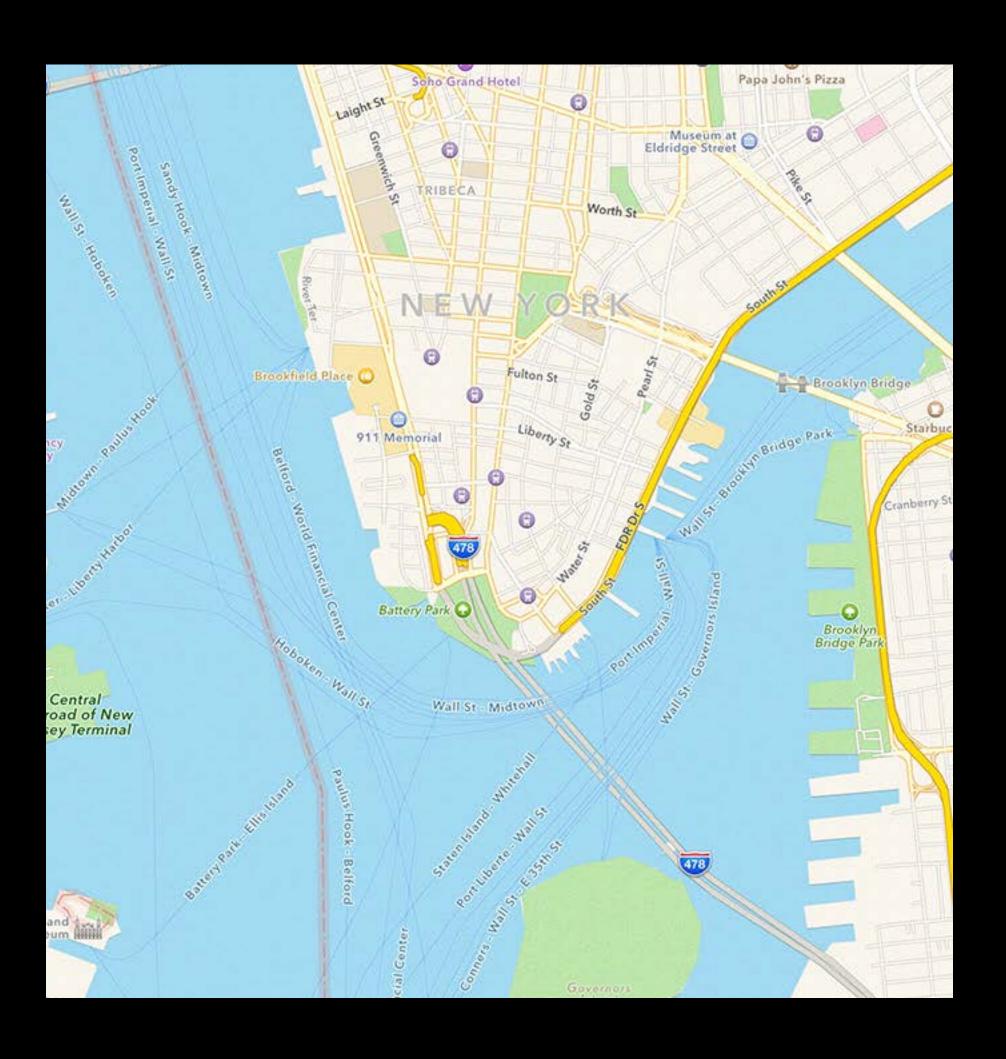


Flyover in Your App

Displaying a Flyover view

```
enum MKMapType : UInt {
  case Standard
  case Satellite
  case Hybrid
}
```

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enum MKMapType : UInt {
  case Standard
  case Satellite
  case Hybrid
}
```



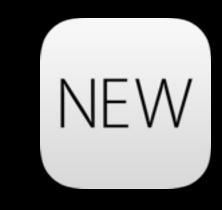
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enum MKMapType : UInt {
  case Standard
  case Satellite
  case Hybrid
}
```



```
enum MKMapType : UInt {
  case Standard
  case Satellite
  case Hybrid
}
```



```
enum MKMapType : UInt {
  case Standard
  case Satellite
  case Hybrid
  case SatelliteFlyover
  case HybridFlyover
}
```





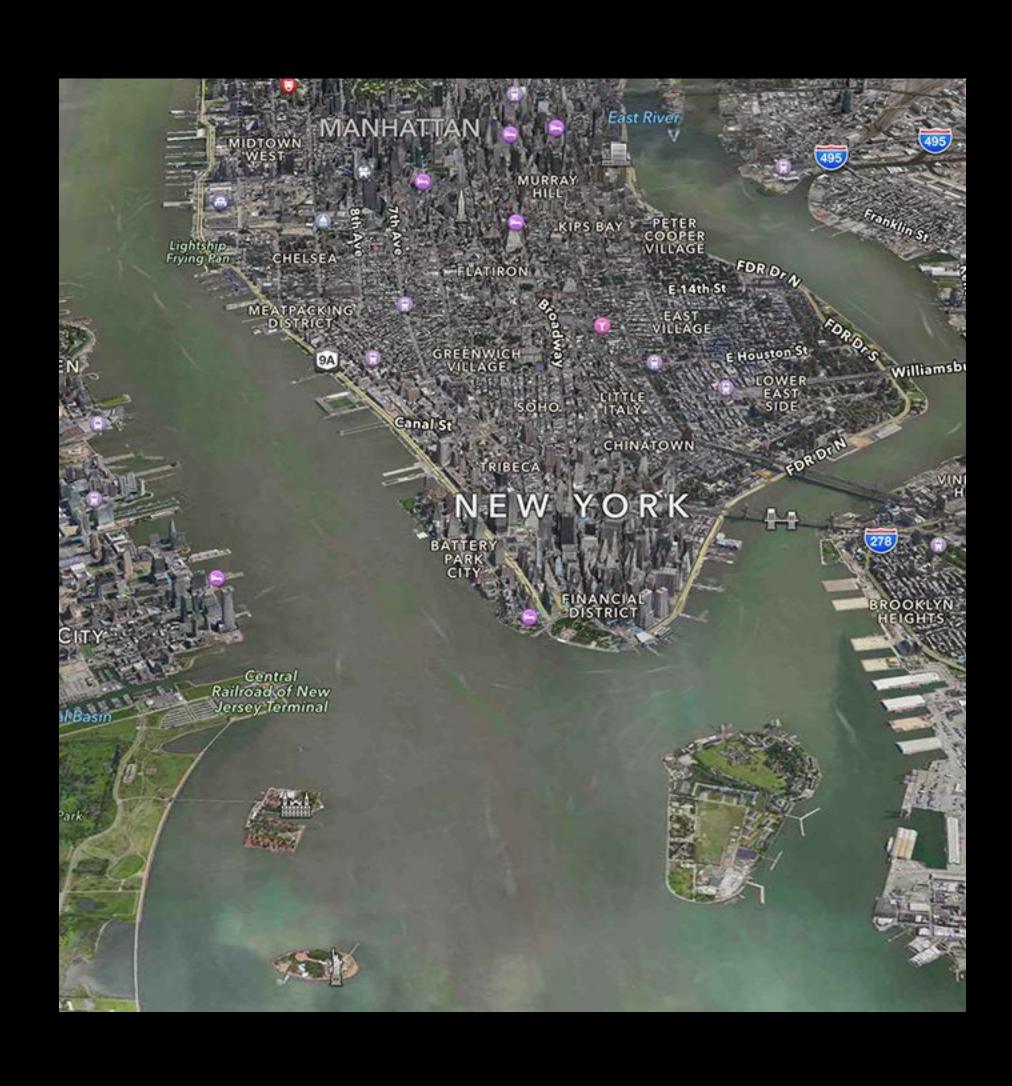
Use the SatelliteFlyover map type to display Flyover and satellite imagery on terrain



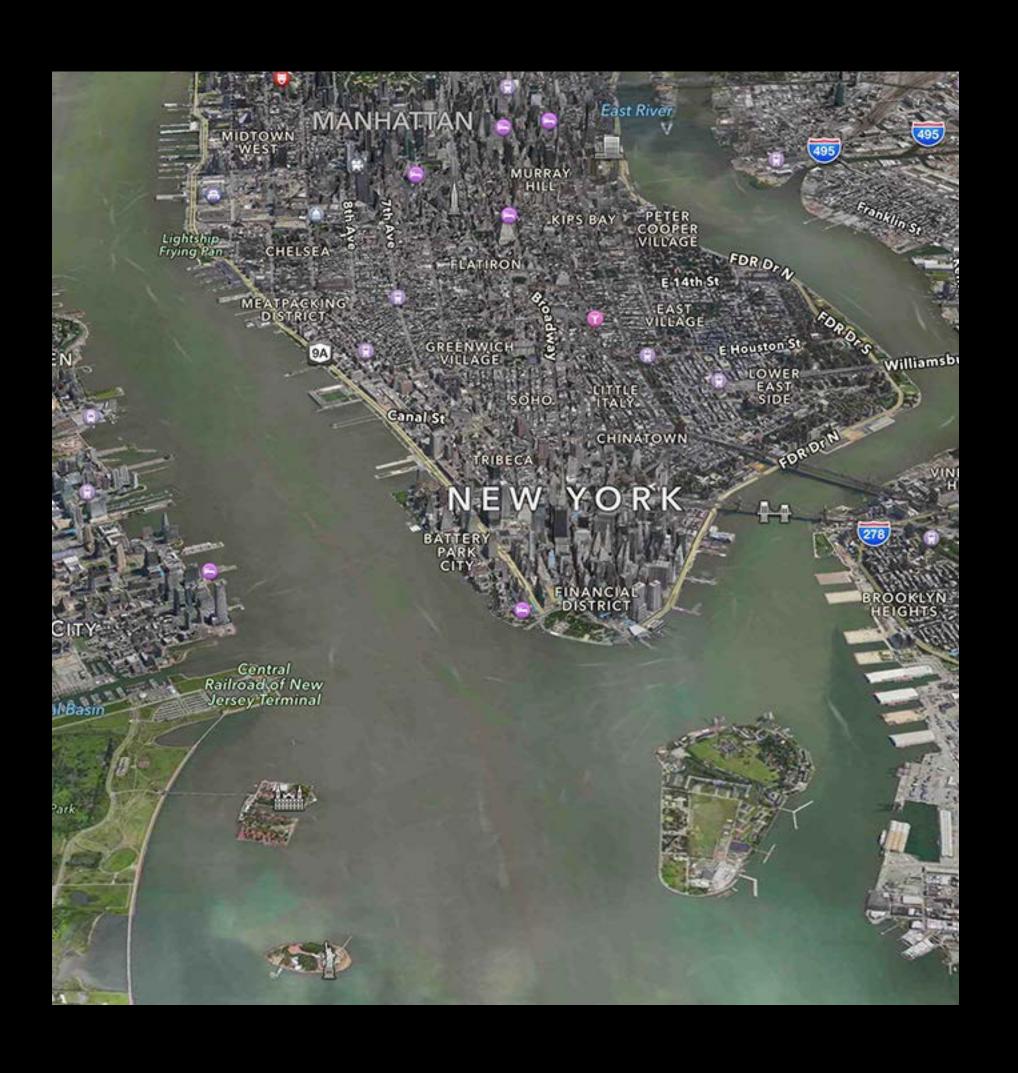
Use the SatelliteFlyover map type to display Flyover and satellite imagery on terrain

mapView mapType = SatelliteFlyover





HybridFlyover adds labels, points of interest, roads and borders



HybridFlyover adds labels, points of interest, roads and borders

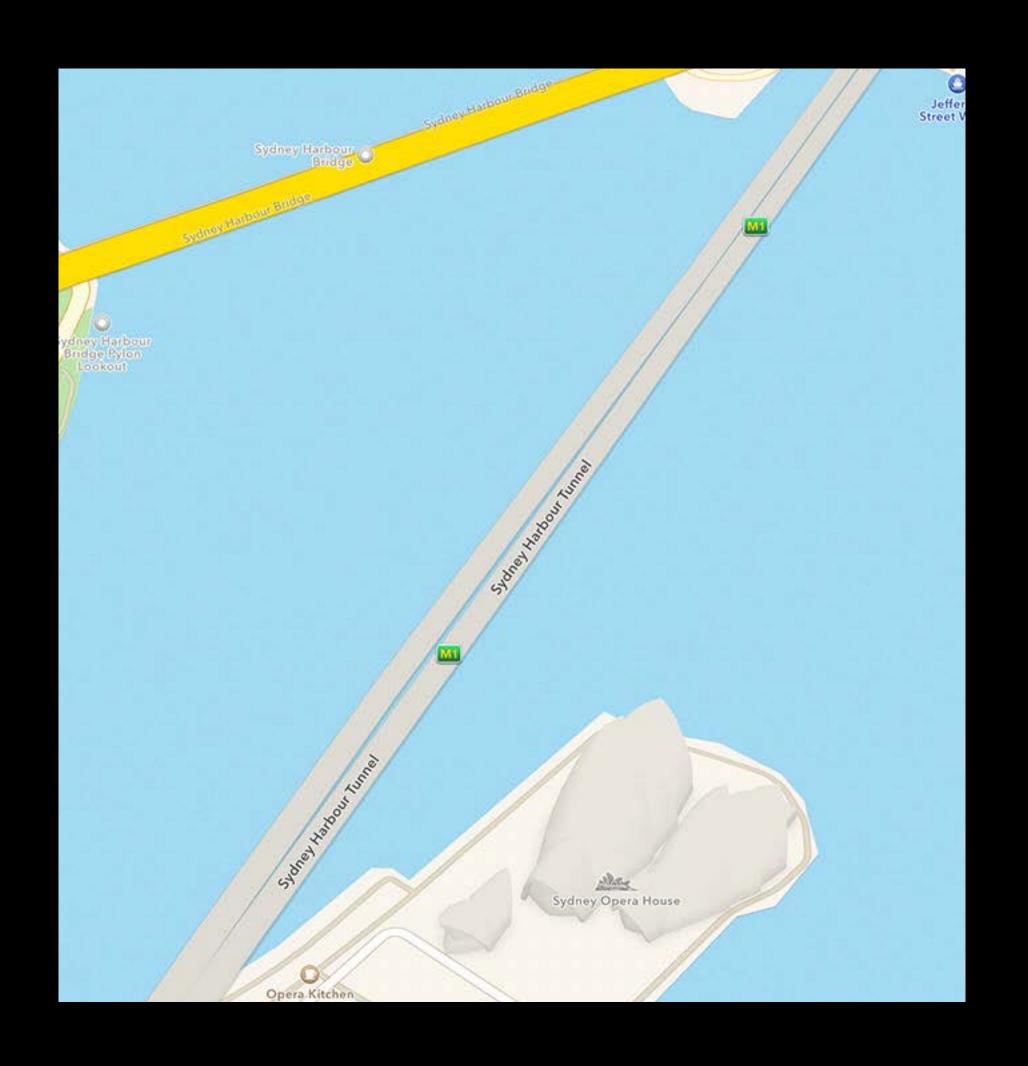
mapView.mapType = .HybridFlyover



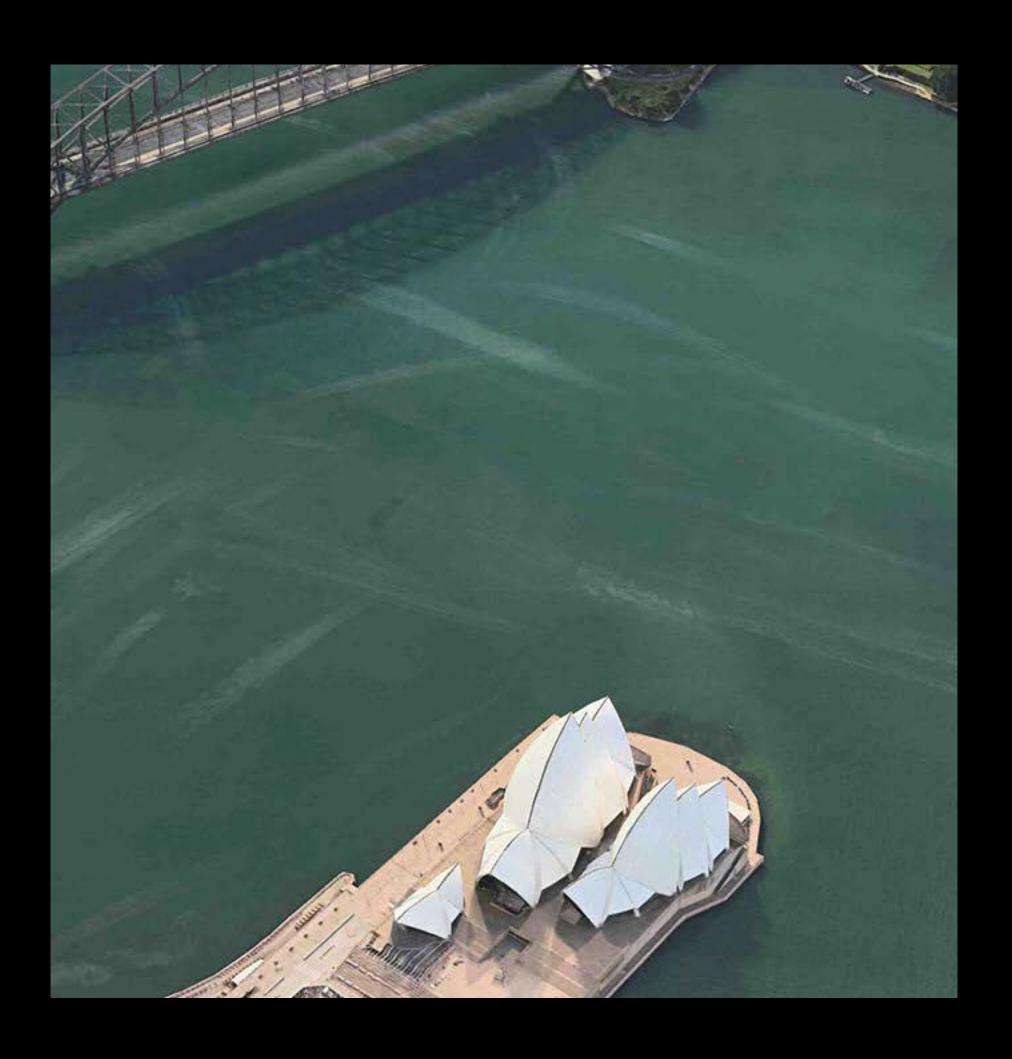
Rectangular regions

```
var region: MKCoordinateRegion
var visibleMapRect: MKMapRect

func setRegion(region: MKCoordinateRegion, animated: Bool)
func setVisibleMapRect(mapRect: MKMapRect, animated animate: Bool)
...
```

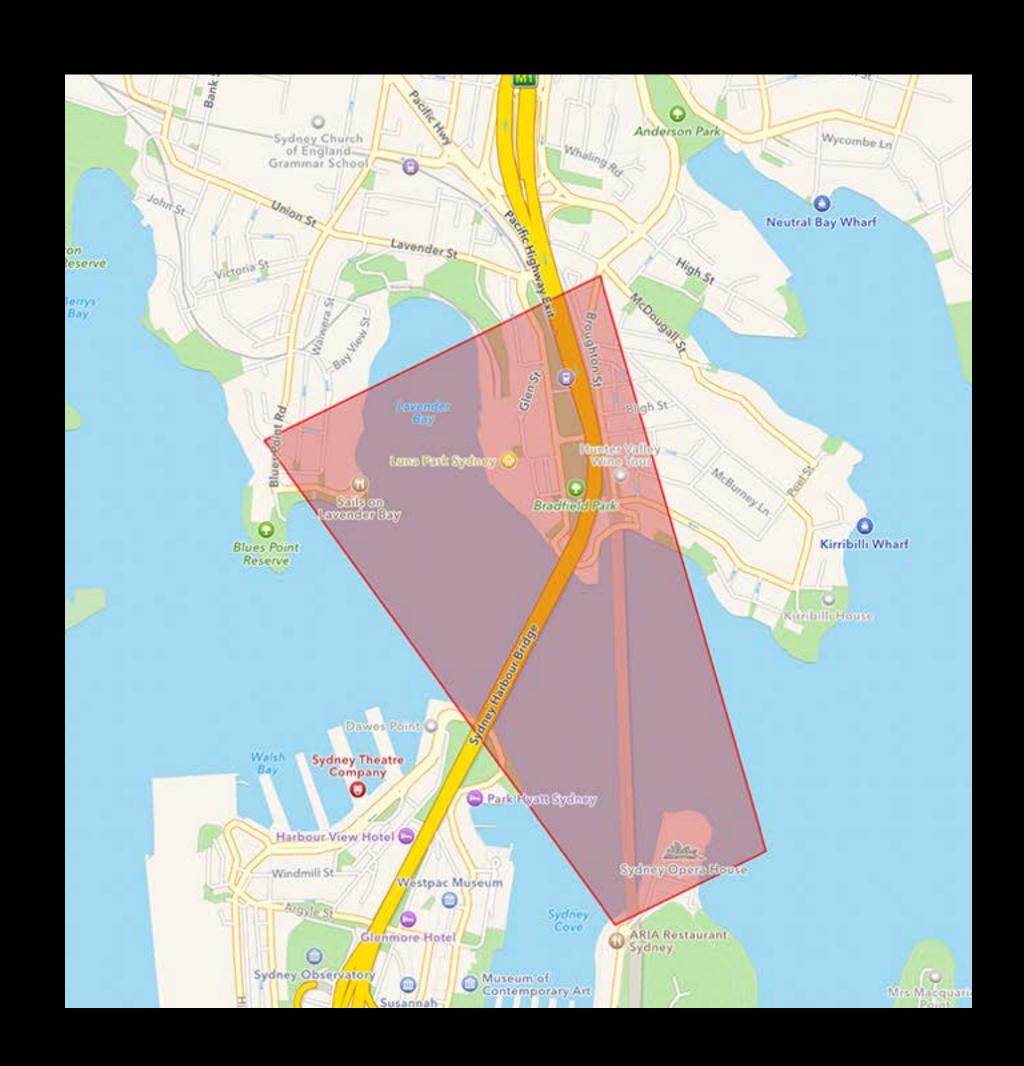


Rectangular regions



Rectangular regions

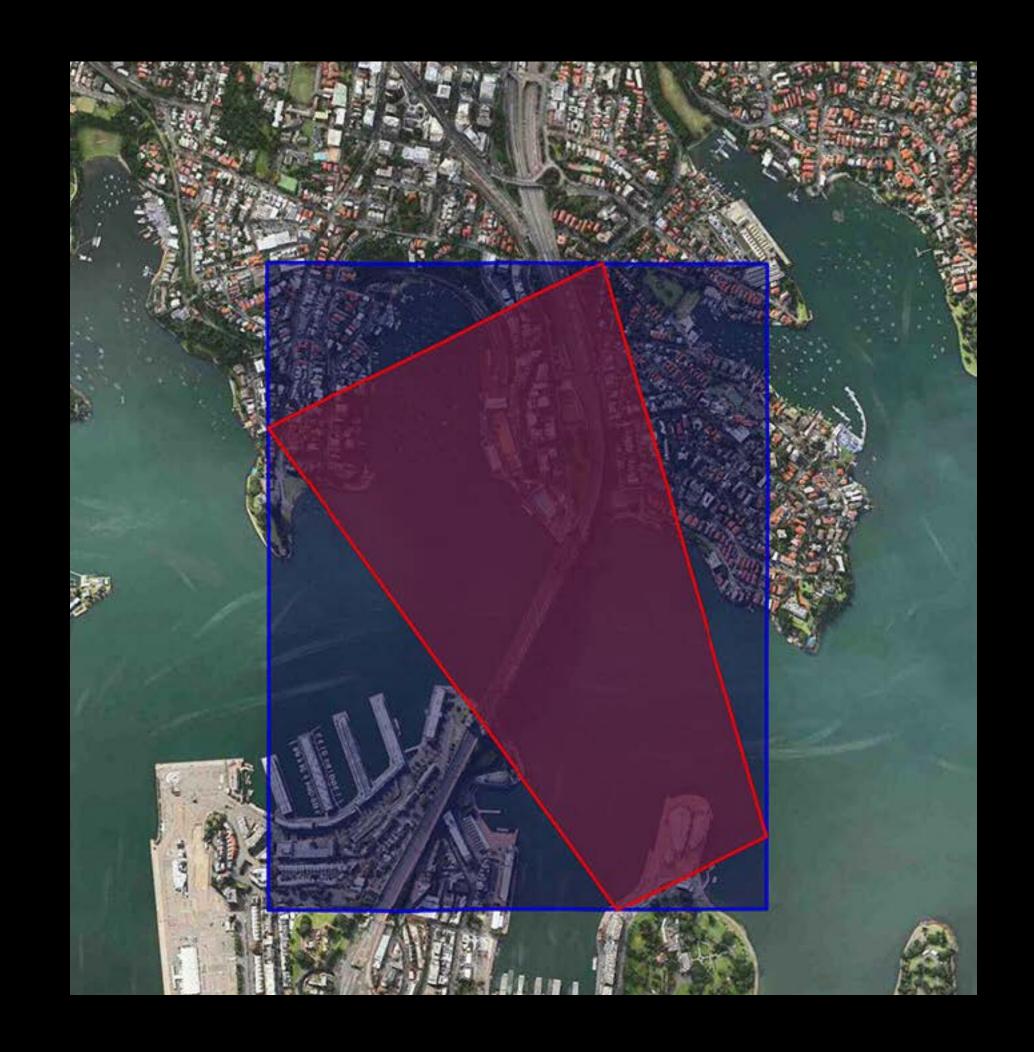




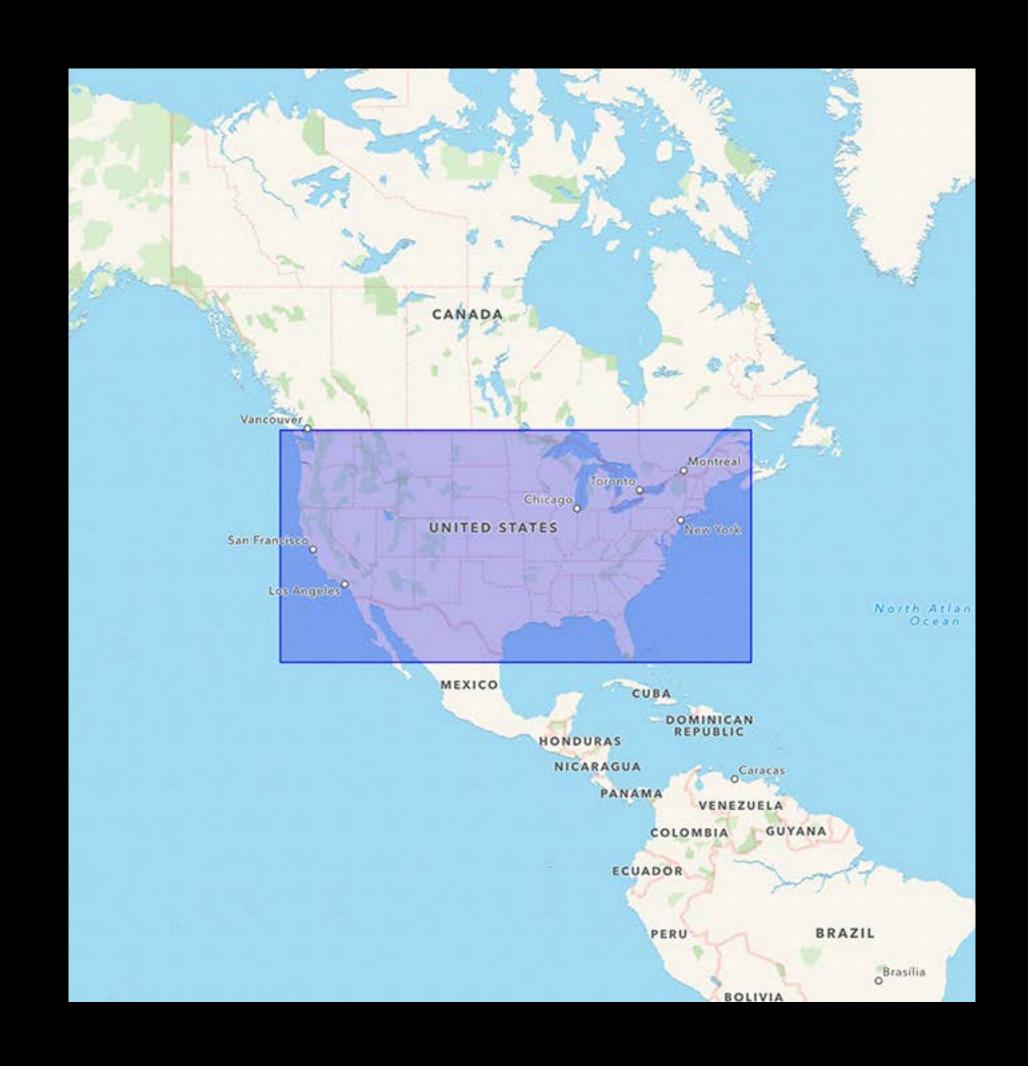
Visible area is not always rectangular



Visible area is not always rectangular

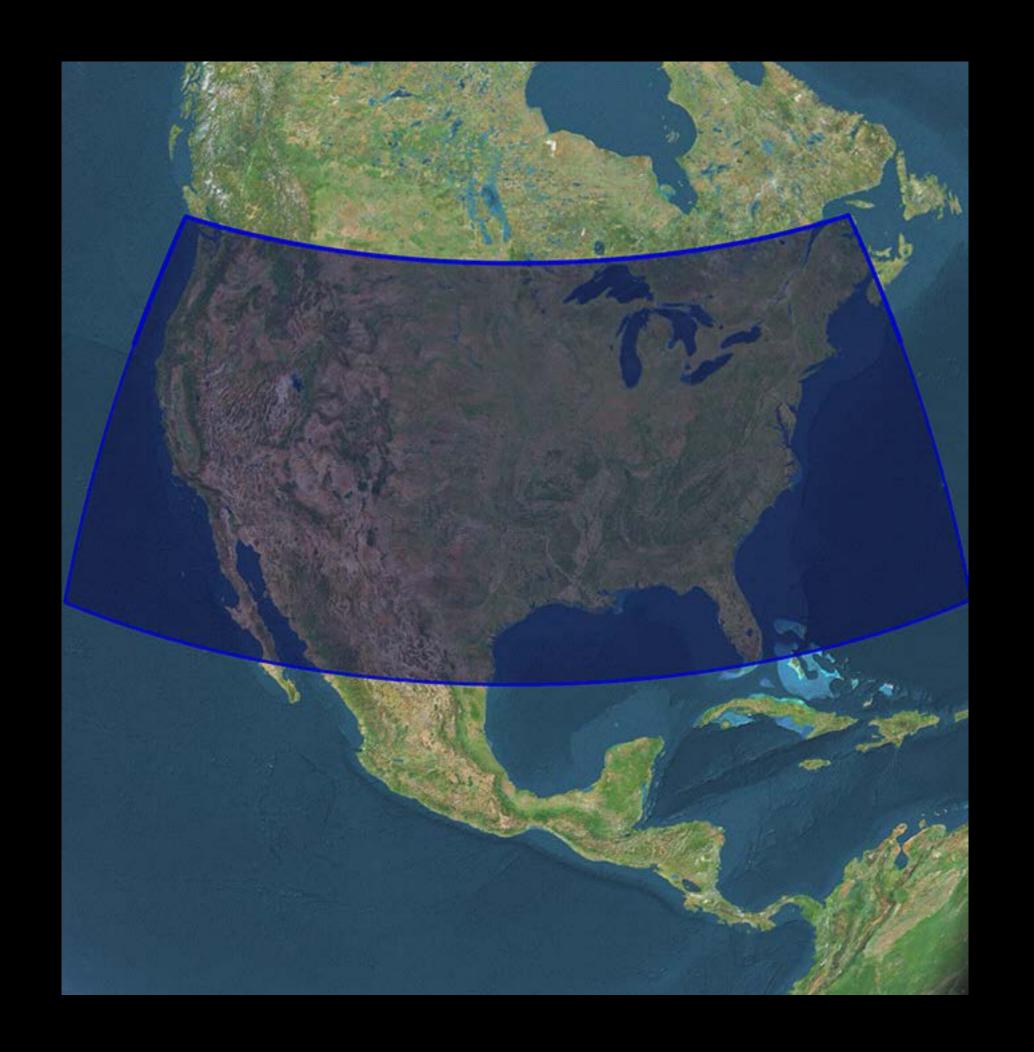


Visible area is not always rectangular



Rectangular regions

Visible area is not always rectangular

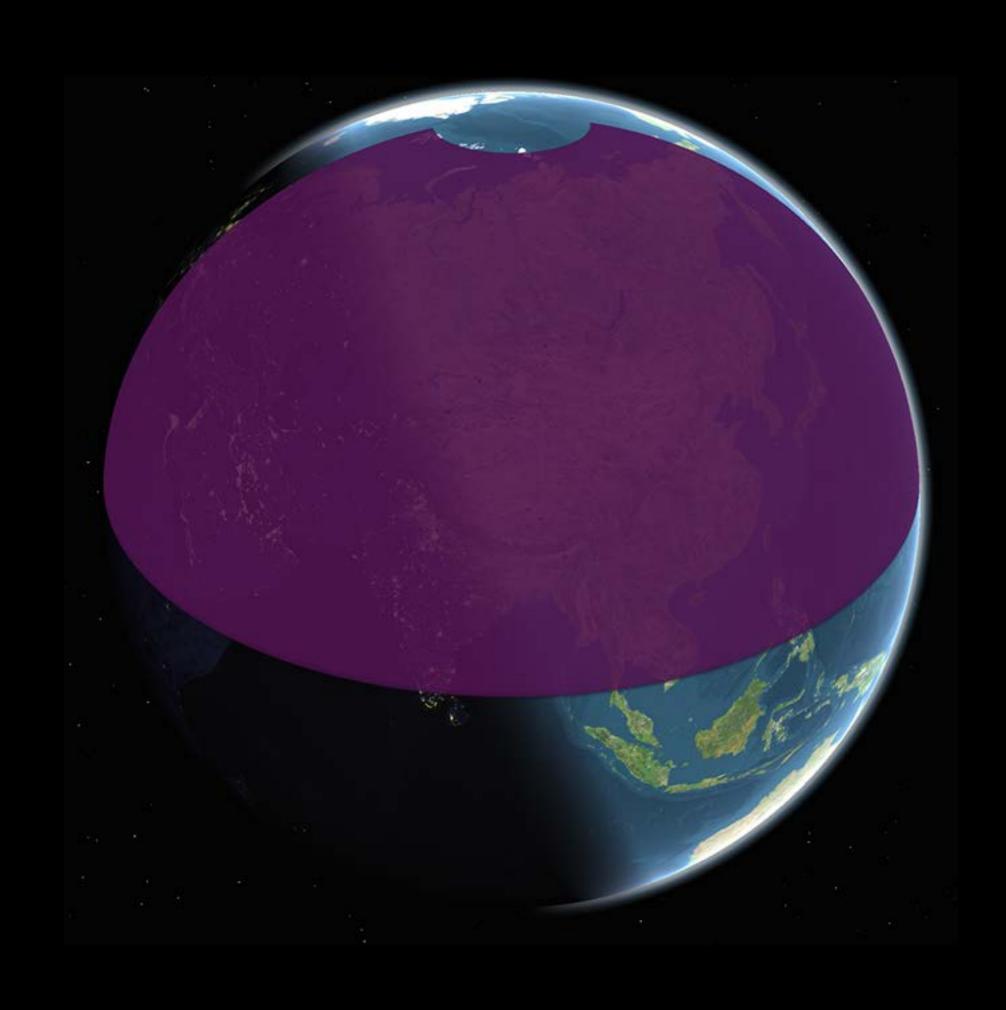


Rectangular regions

Visible area is not always rectangular

Visible region defined as enclosing rectangle

Larger regions may be wrapped around the globe



Using MKMapCamera

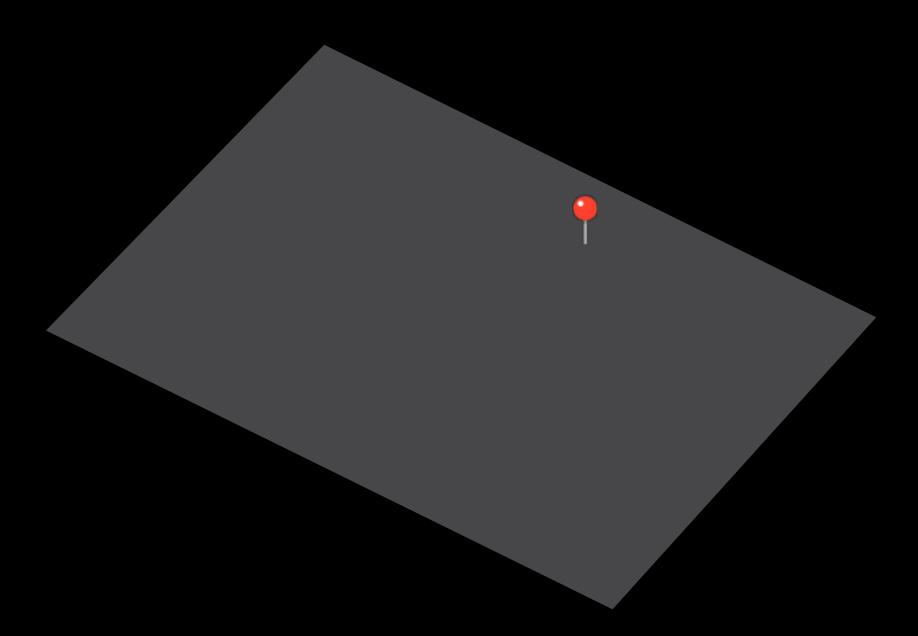
Using MKMapCamera

Using MKMapCamera

Four basic properties

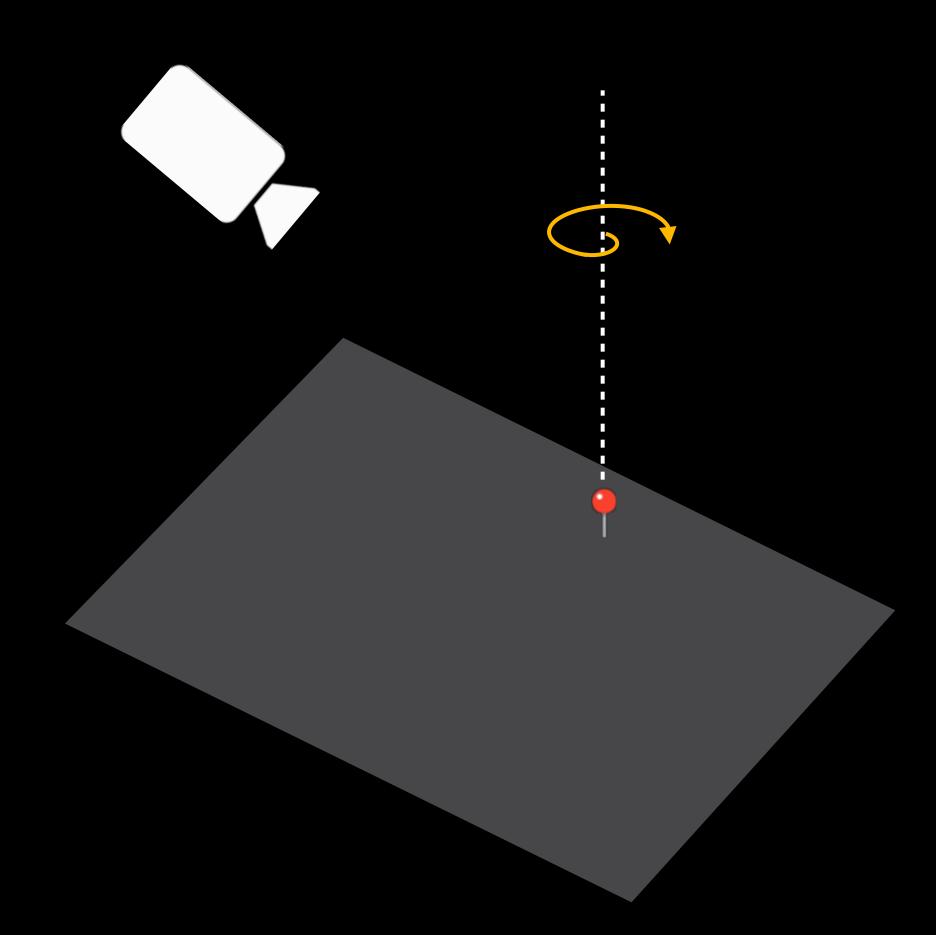
Four basic properties

var centerCoordinate:
CLLocationCoordinate2D



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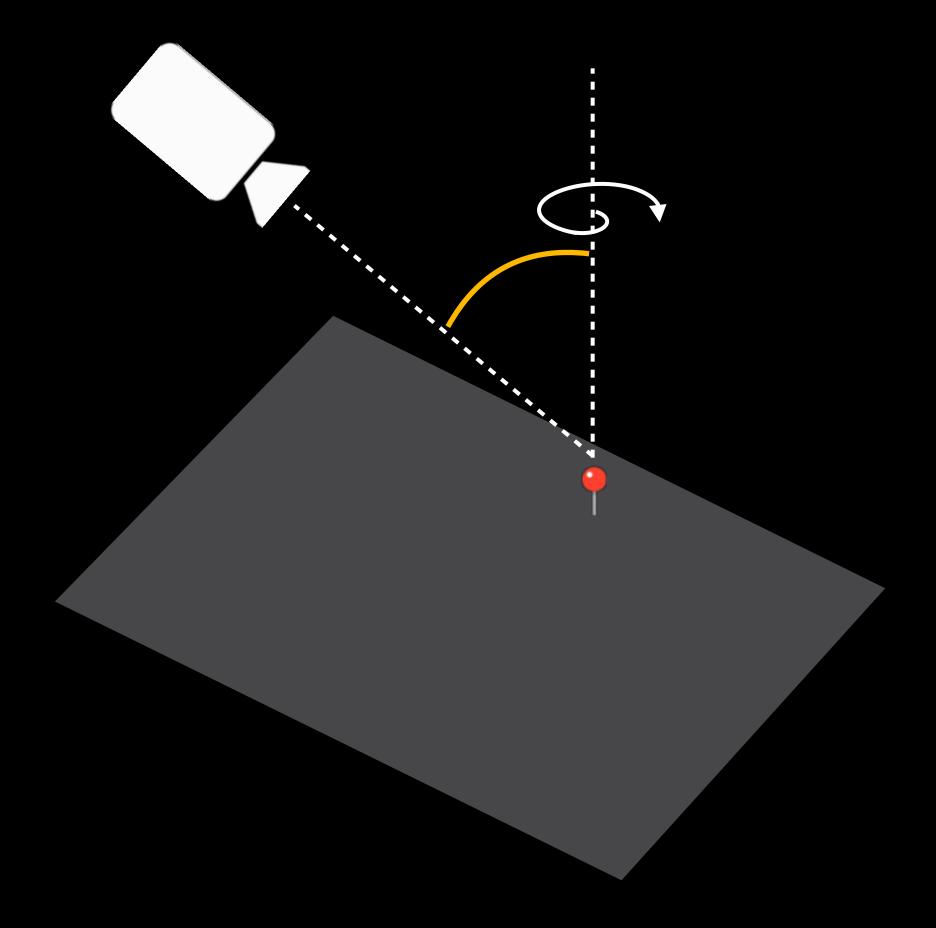


Four basic properties

var centerCoordinate: CLLocationCoordinate2D

var heading: CLLocationDirection

var pitch: CGFloat



Using MKMapCamera

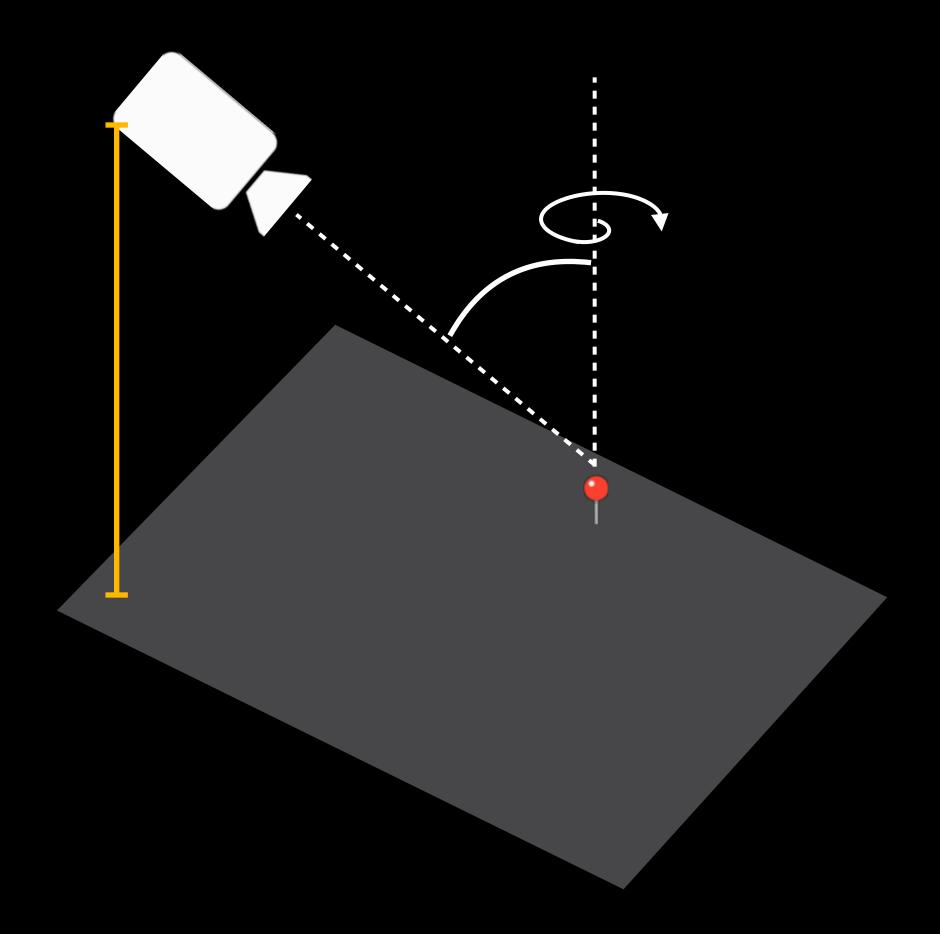
Four basic properties

var centerCoordinate:
CLLocationCoordinate2D

var heading: CLLocationDirection

var pitch: CGFloat

var altitude: CLLocationDistance



eyeAltitude: CLLocationDistance)

convenience init(lookingAtCenterCoordinate
 centerCoordinate: CLLocationCoordinate2D,
 fromEyeCoordinate eyeCoordinate: CLLocationCoordinate2D,

Using MKMapCamera

```
convenience init(lookingAtCenterCoordinate
    centerCoordinate: CLLocationCoordinate2D,
    fromEyeCoordinate eyeCoordinate: CLLocationCoordinate2D,
    eyeAltitude: CLLocationDistance)
```

Using MKMapCamera

Terrain and buildings in Flyover makes distance between the camera and center coordinate a better measure than altitude





```
convenience init(lookingAtCenterCoordinate
    centerCoordinate: CLLocationCoordinate2D,
    fromDistance distance: CLLocationDistance,
    pitch: CGFloat,
    heading: CLLocationDirection)
```



Using MKMapCamera

convenience

init(lookingAtCenterCoordinate

centerCoordinate:

CLLocationCoordinate2D,

fromDistance distance:

CLLocationDistance,

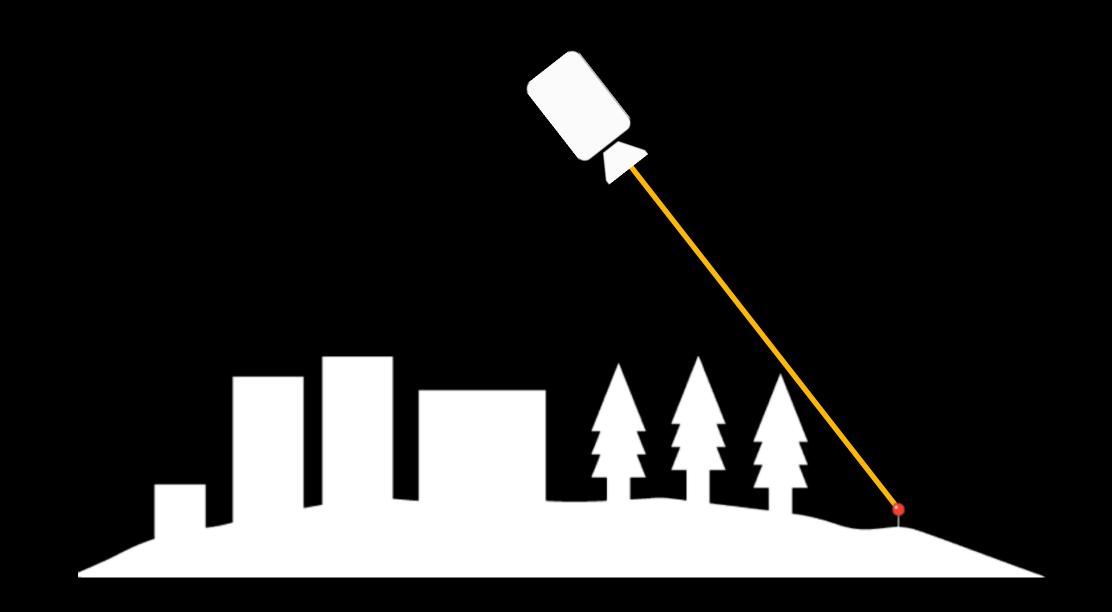
pitch: CGFloat,



Using MKMapCamera

NEW

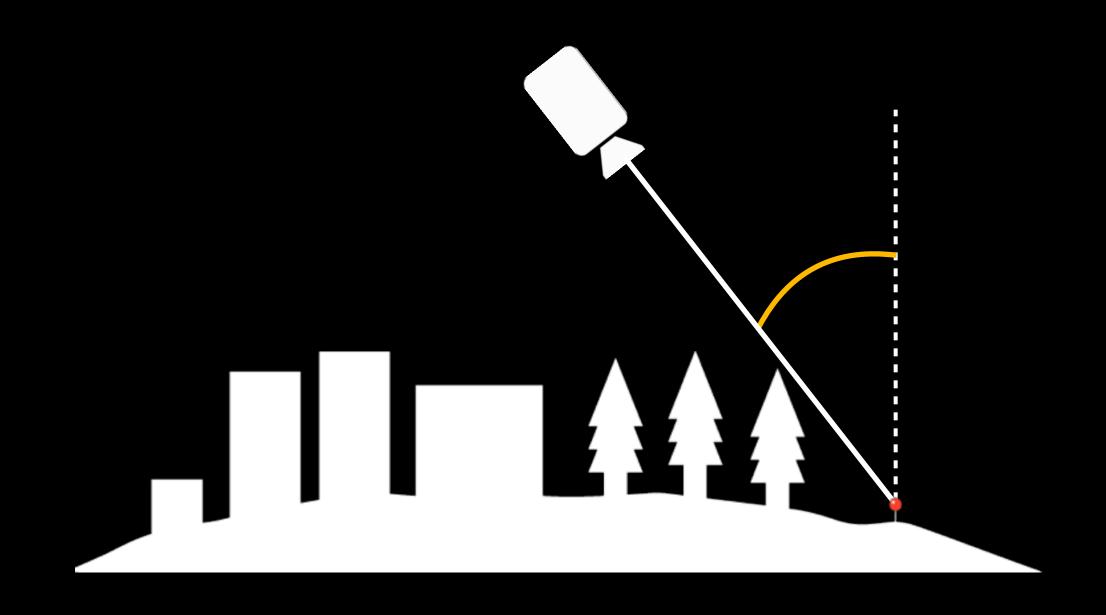
convenience
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centerCoordinate:
CLLocationCoordinate2D,
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CLLocationDistance,
pitch: CGFloat,



Using MKMapCamera

NEW

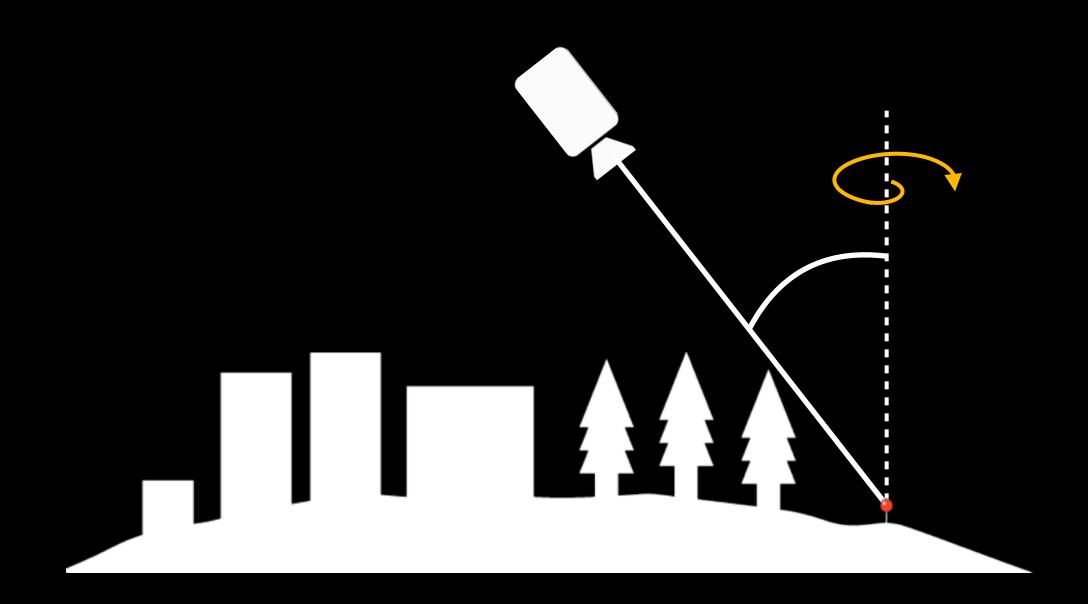
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Using MKMapCamera

NEW

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init(lookingAtCenterCoordinate
centerCoordinate:
CLLocationCoordinate2D,
fromDistance distance:
CLLocationDistance,
pitch: CGFloat,





Using MKMapCamera

convenience

init(lookingAtCenterCoordinate

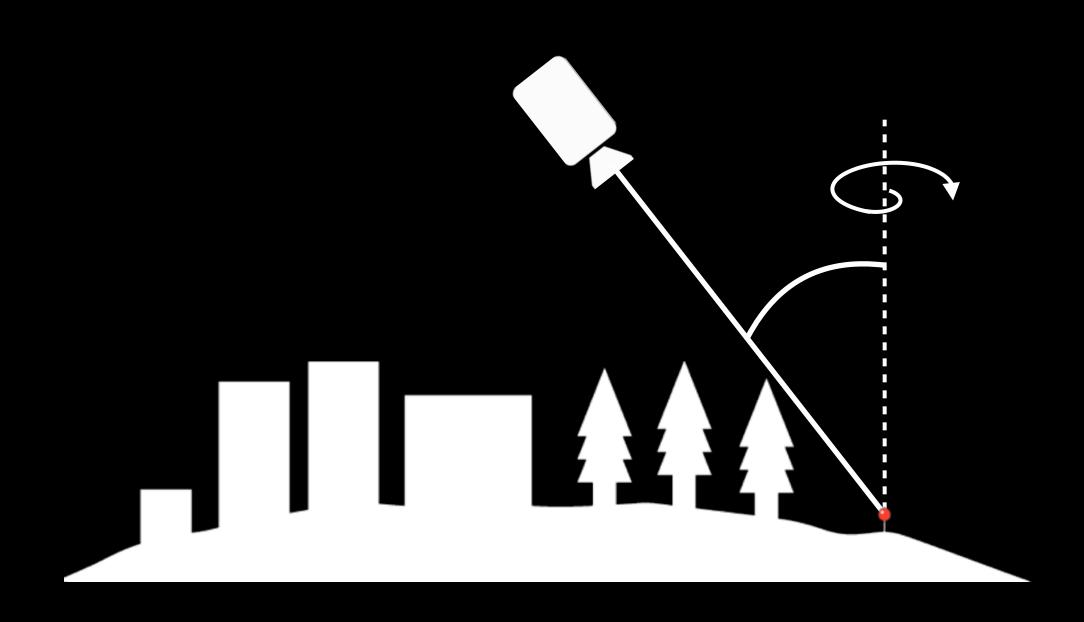
centerCoordinate:

CLLocationCoordinate2D,

fromDistance distance:

CLLocationDistance,

pitch: CGFloat,



Demo

Looking around in Flyover

Flyover and Existing API

Flyover and Existing API

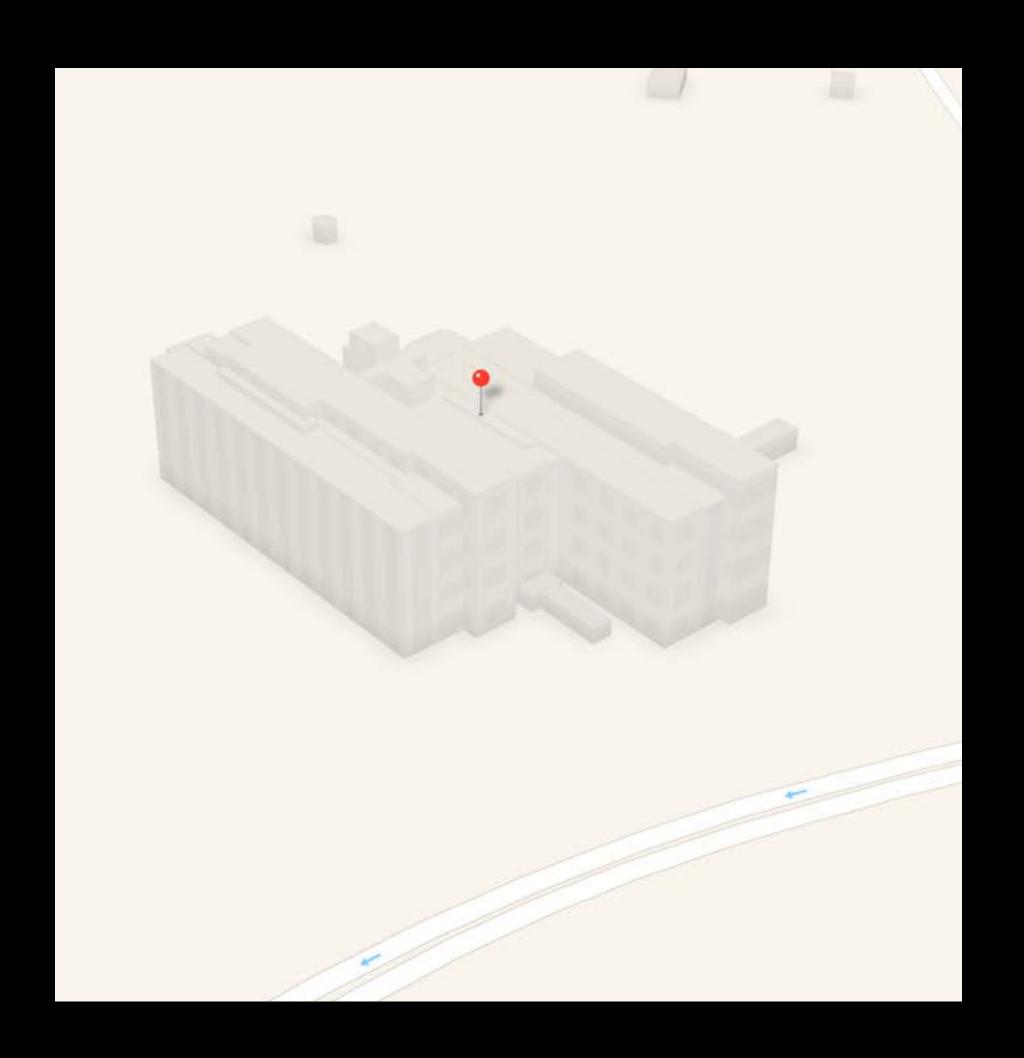
MKAnnotation



Flyover and Existing API

MKAnnotation

Use to annotate single coordinate



Flyover and Existing API

MKAnnotation

Use to annotate single coordinate

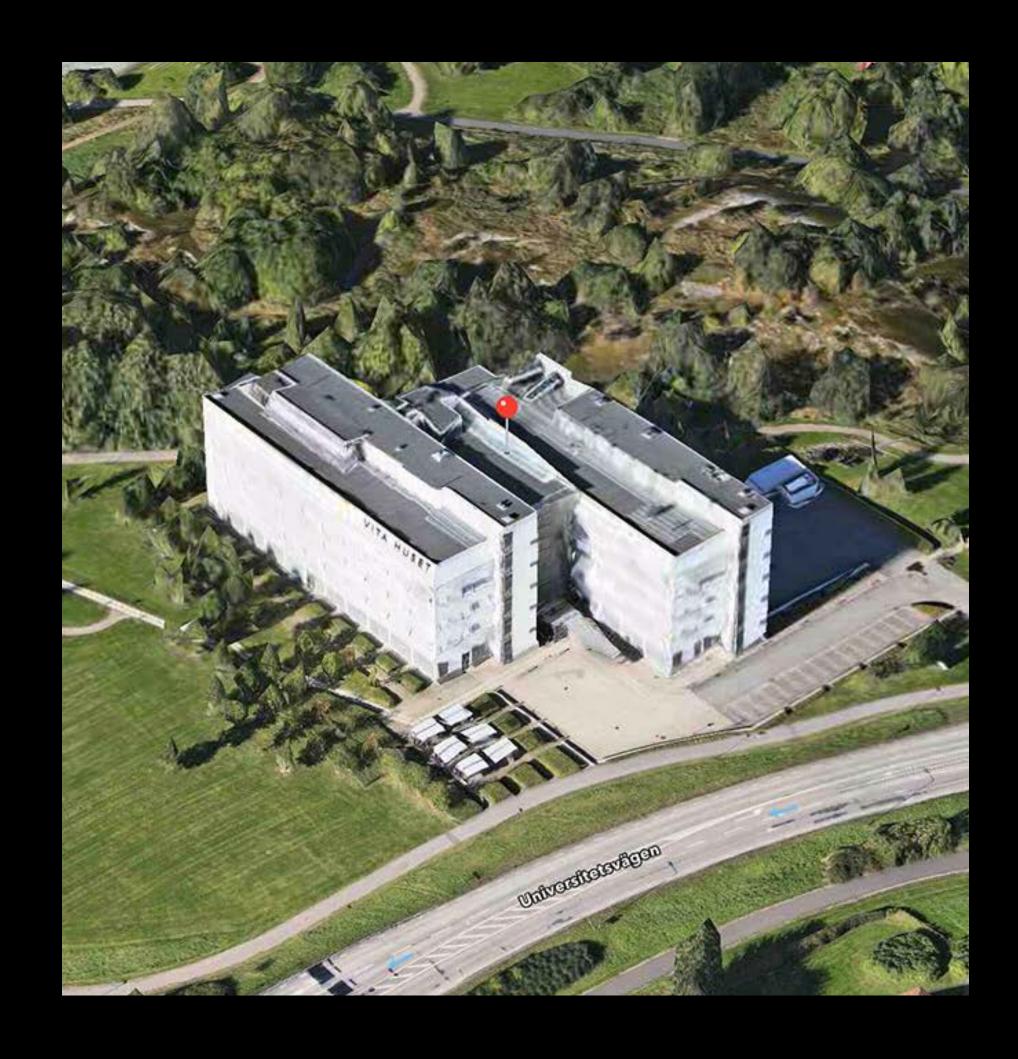
Placed on top of 3D buildings on Standard map type



Flyover and Existing API MKAnnotation

Use to annotate single coordinate

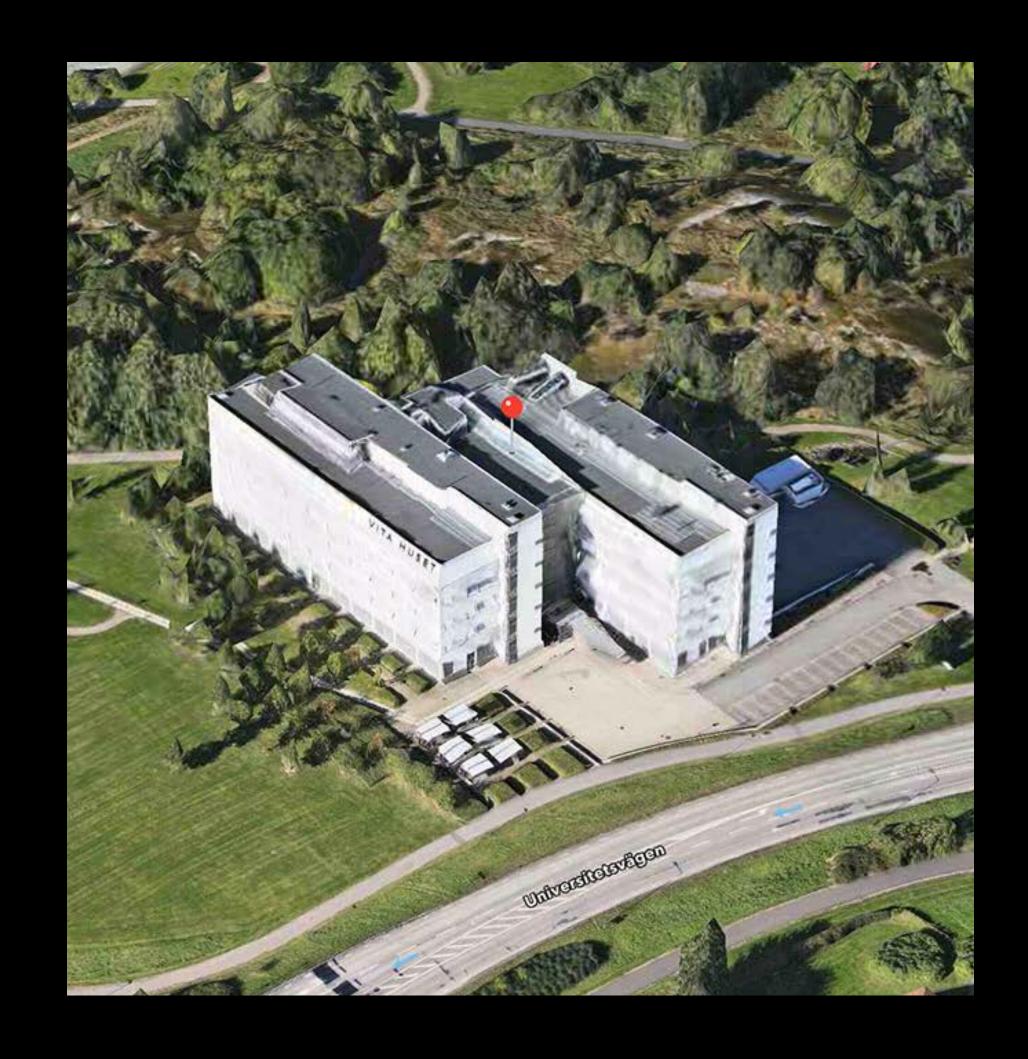
Placed on top of 3D buildings on Standard map type



Flyover and Existing API MKAnnotation

Use to annotate single coordinate

- Placed on top of 3D buildings on Standard map type
- Placed on top of buildings and terrain on SatelliteFlyover and HybridFlyover map types





Use overlays to highlight areas of the map

Occluded by 3D buildings on Standard map type



Use overlays to highlight areas of the map

Occluded by 3D buildings on Standard map type



- Occluded by 3D buildings on Standard map type
- Occluded by Flyover buildings and trees



- Occluded by 3D buildings on Standard map type
- Occluded by Flyover buildings and trees



- Occluded by 3D buildings on Standard map type
- Occluded by Flyover buildings and trees



- Occluded by 3D buildings on Standard map type
- Occluded by Flyover buildings and trees
- Drawn on top of terrain



- Occluded by 3D buildings on Standard map type
- Occluded by Flyover buildings and trees
- Drawn on top of terrain



New ways to customize pins, callouts and map display

New ways to customize pins, callouts and map display

Transit ETA requests and Maps launch option

New ways to customize pins, callouts, and map display

Transit ETA requests and Maps launch option

Use SatelliteFlyover and HybridFlyover map types to show photorealistic 3D models and satellite imagery on terrain

More Information

Documentation

MapKit

http://developer.apple.com/maps

Technical Support

Apple Developer Forum

http://developer.apple.com/forums

General Inquiries
Craig Keithley, Technology Evangelist keithly@apple.com

Related Sessions

What's New in Core Location	Pacific Heights	Thursday 1:30PM
What's New in Core Audio	Nob Hill	Wednesday 4:30PM

Labs

MapKit Lab

Frameworks Lab E Wednesday 11:00AM